



Culverts

Version 11.0.0

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USER GUIDE

www.technologismiki.com

 **TECHNO logismiki**

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Culverts

TechnoLogismiki

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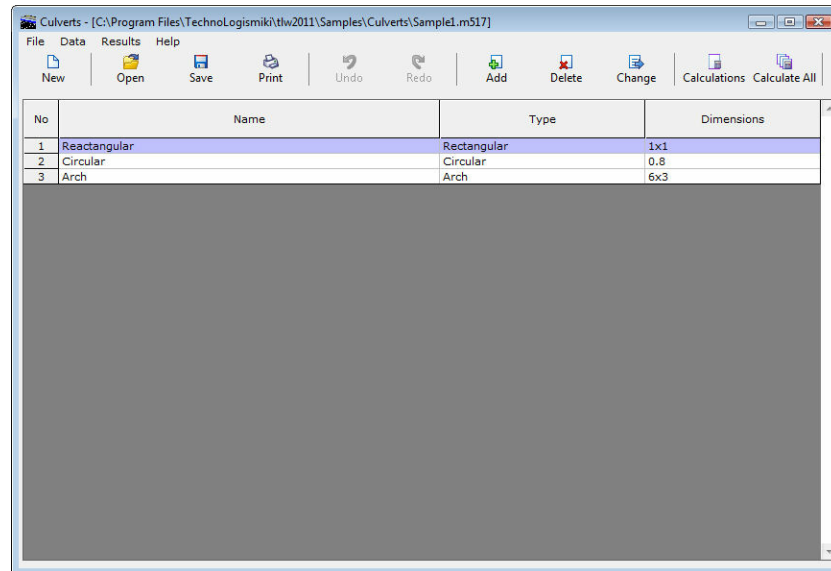
Chapter



1 About the program

1.1 What does the program do?

This program analyzes the water flow through a culvert, performing checks at the entrance and the exit. It can be used for rectangular, circular and arch-type culverts that may or may not be submerged. Overflow checks are also performed. Usually, the well-known Manning formula is used for friction calculations; however, other friction formulas may be used.



The program is compatible with American Regulations (ASCE and WPCF) and new Greek regulations (OMOE 11/2002).

1.2 Minimum requirements

The minimum requirements for the usage of the programs are the following:

- Windows 2000/ XP/ 2003/ Vista/ 7 (for each case, the latest service packs, updates & patches must be installed)
- Pentium III 800 MHz
- 800x600 with 256 color palette
- 700 MB free disk space
- CD-Rom

If your system does not meet one or more of the above requirements, it is highly recommended that you upgrade it before installing the programs. The recommended system configuration is the following:

- Windows 2000/ XP/ 2003/ Vista/ 7 (for each case, the latest service packs, updates & patches must be installed)
- Pentium IV 2.0 GHz
- 1280x768 with 16-bit color palette
- 1.2 GB free disk space

- CD-Rom
- Internet connection

1.3 Technical support

Support through the Internet

TechnoLogismiki offers technical support 24 hours per day, 365 days per year, through the web site where you can get information on the latest programs and services.

Support by e-mail

Please use the dedicated e-mail addresses for better customer service:

- for questions regarding sales: sales@technologismiki.com
- for questions regarding the usage of programs: support@technologismiki.com
- for any other question or comment: info@technologismiki.com

The normal response time is within two business days. If your inquiry cannot be answered by e-mail, a customer service representative will contact you by telephone.

Interactive Support

Business days, 09:00 - 17:00 Eastern European Time:

- Telephone [3 lines]: ++30-210-656-4147
- Fax: ++30-210-654-8461
- Address: 5, Imittou street, Cholargos, 15561, Athens, Greece.

Chapter



2 File

2.1 File menu

With this menu, you can perform file operations and print reports. In the **File** menu you can select one of the following options:

- New project
- Open project
- Save project
- Save project as
- Import
 - Import Solution from file
- Export
 - Export Solution to file
- Print setup
- Print
- Print to
 - Print to file
 - Print to Word
 - Print to Word (Formatted)
 - Print to Excel
- Exit

2.2 New project

With this option, a new project is started. All data, results, graphs, titles etc. of the previous project are erased.

To create a new project:

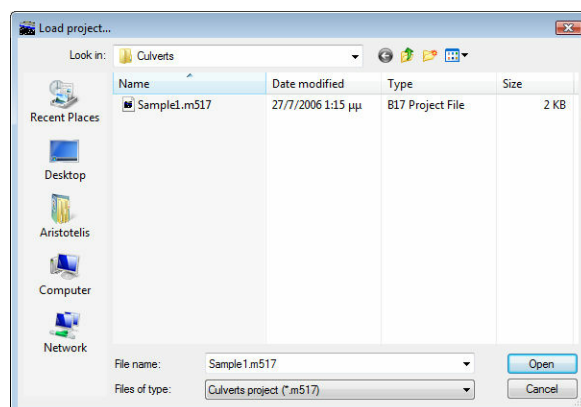
1. Select **New project** from the **File** menu.
2. If a project is already loaded and changes have been made, a warning message will appear that asks the user whether to save the changes or not.
3. The current project is erased and a new project is started.

2.3 Open project

With this option, an existing project is loaded. The project may be stored locally, in a network or in an external media device such as a CD-Rom. If a project is already loaded and changes have been made, a warning message will appear that asks whether to save the changes or not. When a project is loaded, all data of the previous project are lost.

To open an existing project:

1. Select **Open project** from the **File** menu.
2. Select the path of the file.
3. Select the file type from the **Files of type** drop-down list. The default option is "Culverts project" with the extension .m02.
4. Select the file by clicking on it.
5. Select **Open** to open the selected file. Select **Cancel** to cancel the operation.



NOTE: You can find sample projects in the installation folder of the program:
C:\Program Files\TechnoLogismiki\TLW2013\Samples\Culverts

Supported file types

- **M02** (Culverts project): Files created by version 2012 and 2013 of Culverts.
- **M517** (Culverts project): Files created by versions 2011, 2010, 2009, 2008, 2007 and 5.0 of Culverts.
- **M17** (Culverts v3.xx, v4.xx): Files created by versions 3.xx and 4.xx of Culverts.
- **BCK** (Backup files): If you have selected from program options the creation of backup copy when a file is loaded, then the file can be loaded by selecting Backup files (*.bck) from the Files of type drop-down list.
- ***.*** (All files): Displays all files in the current folder.

Backwards compatibility

This version implements full backwards compatibility; however, note that when a project is saved with the latest format, it cannot be used by previous versions.

NOTE: If the message "Could not load project. File may be corrupt or saved by an unknown or incompatible version of the program" appears, then either you are trying to load a project that does not belong to this program or the file is used (and locked) by another process in your computer.

2.4 Save project

With this option, you can save all data of a project into a file. The file can be saved locally, in a network location or in an external media device such as a disk.

The filename and path will be asked only the first time you attempt to save a project. When the filename and path are set, all subsequent saves will be made to the same file.

When you want to rename a file or save it in a new location, use Save project as... from the **File** menu.

To save the current project:

1. Select **Save project** from the **File** menu.

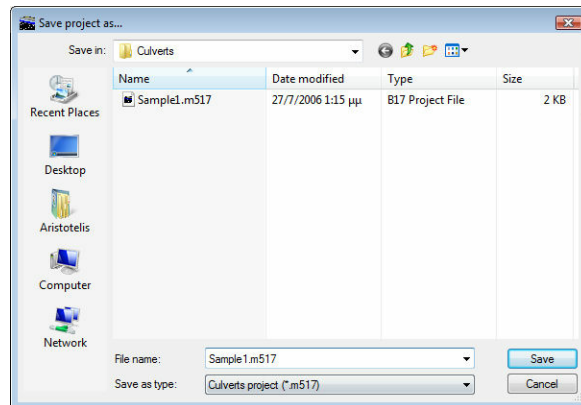
2. If the location of the file is already set, the project is saved to this file without any messages. If the filename is not set, a dialog box will appear that allows the selection of the filename and path.

2.5 Save project as

With this option, the current project is saved just as in the case of Save project, but with the difference that the name and/or location of the file can be changed. In this way, you can create backup files or move a project to another media device.

To save a project with another name and/or to another location:

1. Select **Save project as** from the **File** menu.
2. Select the path of the file.
3. Type the filename in the **File name** text box.
4. Select **Save** to save the project with the selected filename and path. Select **Cancel** to cancel the operation.



NOTE: If a file with the same name and in the same path already exists, a warning message will appear that asks whether to overwrite the file or not. If you answer Yes, then the existing file is erased and the new file takes its place. If you answer No, the existing file remains intact but NO changes of the current project are saved.

2.6 Import

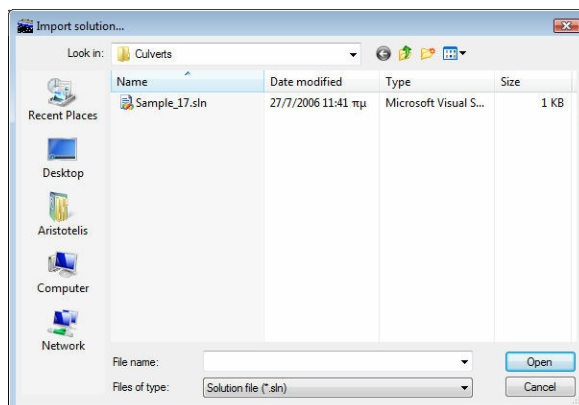
2.6.1 Import solution from file

A project may contain one or more solutions. With this option, solutions in files with the extension .sln can be imported in the current project. You can create solution files by exporting a solution.

To import solutions from an existing file to the current project:

1. Select **Import** from the **File** menu.
2. Select **Solution from file** from the **Import** menu.
3. Select the location of the solution file.
4. Select the file type from the **Files of type** drop-down list. The default option is "SLN file" with the extension .sln.
5. Select the file by clicking on it.
6. Select **Open** to import the solution to the current project. The solution is appended

to the end of the list of the solutions. Select **Cancel** to cancel the operation.



NOTE: With this option, you can import solutions exported by the same version of the program.

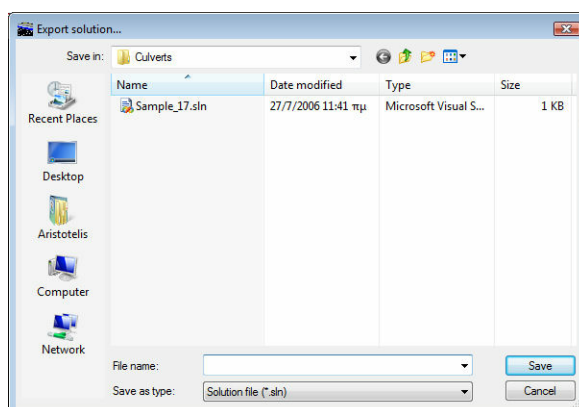
2.7 Export

2.7.1 Export solution to file

A project may contain one or more solutions. With this option, a file containing a single solution from the current project can be exported. This is the preferred option when you want to send a solution to another user.

To export a solution to a file:

1. Select the solution containing the section data you wish to export from the list in the main form.
2. Select **Export** from the **File** menu.
3. Select **Solution to file** from the **Export** menu.
4. Select the location of the new file.
5. Type the filename in the **File name** text box.
6. Select **Save** to create the solution file with the extension .sln. Select **Cancel** to cancel the operation.



To import a solution from a file, select Solution from file from the **File > Import** menu.

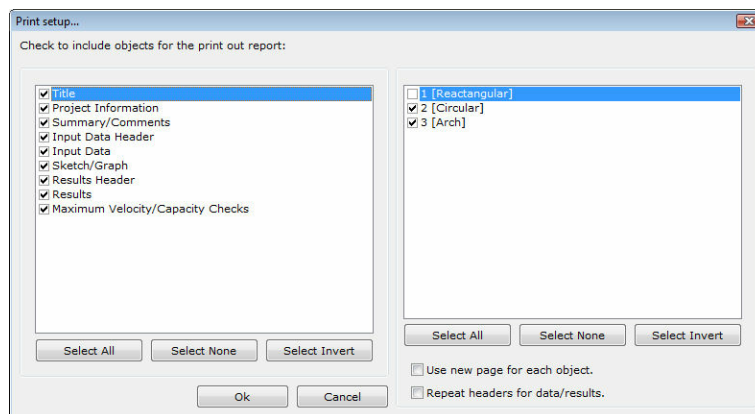
NOTE: A solution file contains a single solution only. The solution currently selected in the list of the main form will be saved in the file.

2.8 Print setup

With this option, you can select which parts of the project will be included in the printouts. When a new project is created, a full report is selected by default.

To modify the print setup:

1. Select **Print setup** from the **File** menu.
2. Select the **sections** (Title, Project information etc) that will be printed for each solution, from the list on the left.
3. Select the **solutions** that will be included in the report from the list on the right.
4. Check **Use new page for each object** if you want to use a new page for each solution in the report.
5. Check **Repeat headers for data/results** if you want to repeat the headers each time a separate data or results table is used.
6. Select **Ok** to apply the changes and close the dialog box. Select **Cancel** to close the dialog box without applying any changes.



The quick keys (**Select all**, **Select None**, **Select Invert**) can be used to quickly select all objects, deselect all objects and invert the current selection of a list.

NOTE: The changes are saved with the project. The above preferences are used to all printouts, either to the printer or to other formats such as Word file, Excel file etc.

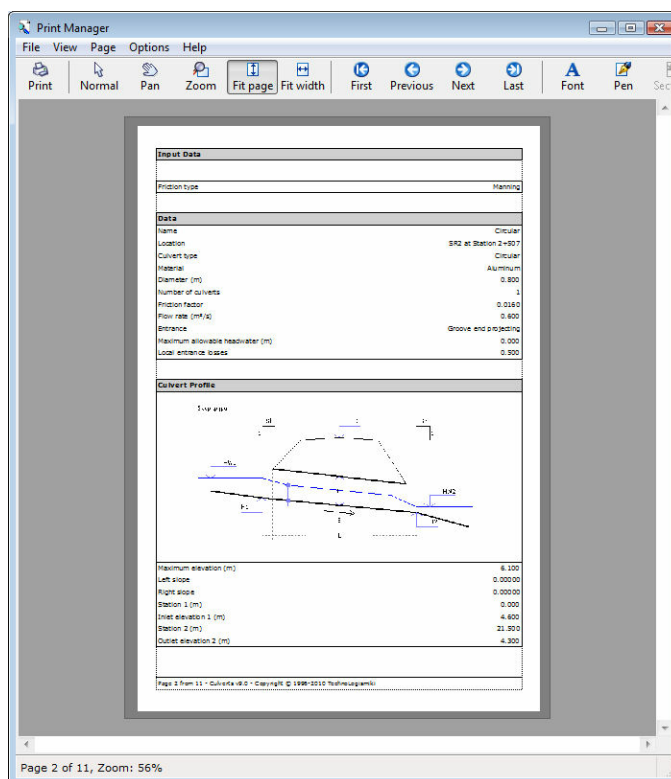
2.9 Print

With this option, you can prepare a report to be printed to a local, network or virtual printer such as Adobe PDF Writer. The parts of the project that will be included in the report are determined from print setup.

By selecting **Print**, the report is not printed directly; instead, a document is prepared and a preview of the printout is created by the **Print manager**. You can print the report by clicking the **Print** button of the toolbar of **Print manager**.

To create a report:

1. Select **Print** from the **File** menu.
2. A report is prepared and sent to **Print manager**. A preview of the document appears.
3. You can print the report by clicking the **Print** button of the toolbar.



NOTE: A complete user manual on the capabilities of **Print manager** can be found in the corresponding help file.

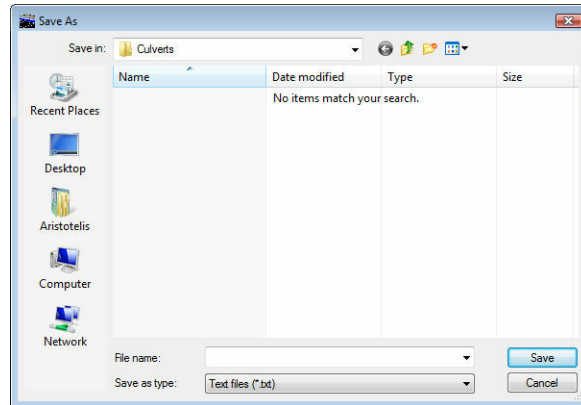
2.10 Print to

2.10.1 Print to file

With this option, you can create a simple text file containing a report of the project. This file is recognized and can be further modified by word processors such as Microsoft Word, OpenOffice Writer etc.

To print to a text file:

1. Select **Print to** from the **File** menu.
2. Select **Print to file** from the **Print to** menu.
3. Select the path of the file.
4. Type the filename in the **File name** text box.
5. Select **Save** to create the file.



The parts of the project that will be included in the report are determined from print setup.

NOTE: If a file with the same name and in the same path already exists, a warning message will appear that asks whether to overwrite the file or not. If you answer Yes, then the existing file is erased and the new file takes its place. If you answer No, the existing file remains intact but the report is NOT printed.

2.10.2 Print to Word

If Microsoft Word (version 97, 2000, XP, 2003 or later) has been installed in the system, then a Microsoft Word file containing the report can be created. Note that Microsoft Word is a separate program and it is not included in TechnoLogismiki's products. Moreover, no technical support is offered regarding the usage of Microsoft Word.

To print the report to a Microsoft Word file:

1. Select **Print to** from the **File** menu.
2. Select **Print to Word** from the **Print to** menu.

The parts of the project that will be included in the report are determined from print setup.

2.10.3 Print to Word (Formatted)

If Microsoft Word (version 97, 2000, XP, 2003 or later) has been installed in the system, then a Microsoft Word file containing the report can be created. Note that Microsoft Word is a separate program and it is not included in TechnoLogismiki's products. Moreover, no technical support is offered regarding the usage of Microsoft Word.

To print the report to a formatted Microsoft Word file:

1. Select **Print to** from the **File** menu.
2. Select **Print to Word (Formatted)** from the **Print to** menu.

The parts of the project that will be included in the report are determined from print setup. This operation is much slower than the regular print to word function. However, the final output requires minimal user intervention as it comes fully formatted with tables, alignment, font styles, etc.

NOTE: Do not use Copy (CTRL+C) on any of the programs running during this operation. If you do so, it will most likely affect the communication between Microsoft Word and the clipboard and as a result the final document will be corrupt.

2.10.4 Print to Excel

If Microsoft Excel (version 97, 2000, XP, 2003 or later) has been installed in the system, then a Microsoft Excel file containing the report can be created. Note that Microsoft Excel is a separate program and it is not included in TechnoLogismiki's products. Moreover, no technical support is offered regarding the usage of Microsoft Excel.

To print the report to a Microsoft Excel file:

1. Select **Print to** from the **File** menu.
2. Select **Print to Excel** from the **Print to** menu.

The parts of the project that will be included in the report are determined from print setup.

2.11 Exit

With this option, you can exit the program. If there are changes in the current project that have not been saved then the program will:

- either ask the user to save the changes
- or save the changes
- or ignore the changes

depending on what you have selected in General preferences.

To exit the program:

1. Select **Exit** from **File** menu.
2. If you are asked whether to save the changes or not, you can save changes or ignore them.
3. The program is terminated.

Chapter



3 Data

3.1 Data menu

With this menu, you can add and modify data. In the **Data** menu you can select one of the following options:

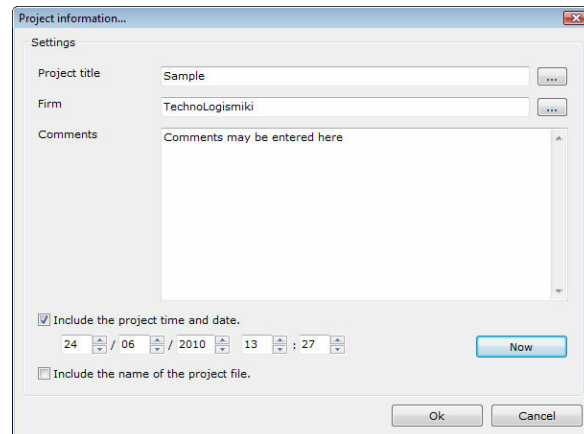
- Project info
- Undo
- Redo
- Add culvert
- Delete culvert
- Modify culvert
- Move up
- Move down
- Culvert profile
- Downstream data
- Velocity - capacity checks
- Options
 - General preferences
 - Customize toolbar

3.2 Project info

With this option, you can add project information that include, optionally, title, author and comments. If you want, this information can be included in the reports. The empty fields are ignored.

To add or modify the project information:

1. Select **Project info** from the **Data** menu.
2. Type the project title, author and comments.
3. Check **Include project time and date** if you want to include the time and date in the project.
 - 3.1. Type the day, month, year, hours and minutes in the corresponding text boxes. Alternatively, you may click on the up/down arrows to increase or decrease the respective value in the text box.
 - 3.2. If you click on **Now** then all text boxes are filled with the current values automatically.
4. Check **Include the name of the project file** if you want the full path and filename of the project to be included in the report.
5. Select **Ok** to apply the changes and close the dialog box. Select **Cancel** to close the dialog box without applying any changes.



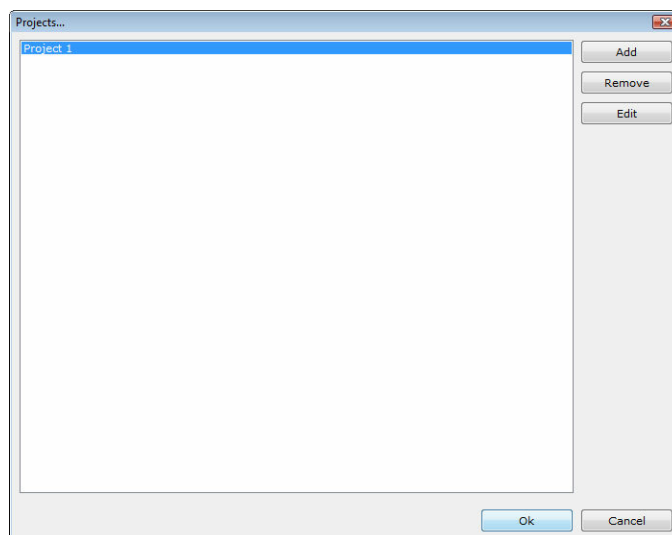
By selecting the buttons with the ellipses (...) next to the project title and author, you can access the corresponding databases.

Project title database

For the completion of a project, more than one programs may be needed. For convenience, you can add the project title to the database and retrieve it from all programs.

To use the project title database:

1. Select the button with the ellipses (...) next to the project title text box. The project title database appears.
2. Select **Add** to add a new title to the database.
3. Select **Remove** to remove the selected entry from the database. You will be asked for confirmation only if you have selected to confirm deletions in the General preferences tab.
4. Select **Edit** to modify the selected entry.
5. Select **Ok** to use the currently selected project title and close the dialog box. Select **Cancel** to close the dialog box without applying any changes.

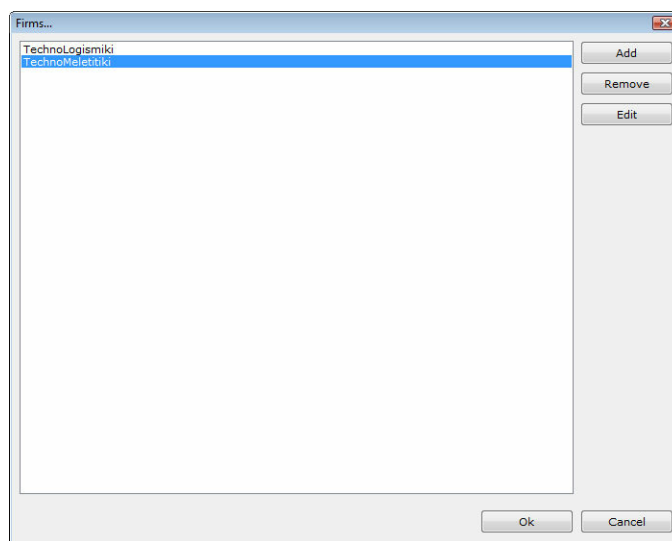


Author database

An engineer may be involved in multiple projects. For convenience, you can add the author name to the database and retrieve it from all programs.

To use the author database:

1. Select the button with the ellipses (...) next to the author text box. The author database appears.
2. Select **Add** to add a new author to the database.
3. Select **Remove** to remove the selected entry from the database. You will be asked for confirmation only if you have selected to confirm deletions in the General preferences tab.
4. Select **Edit** to modify the selected entry.
5. Select **Ok** to use the currently selected author and close the dialog box. Select **Cancel** to close the dialog box without applying any changes.



3.3 Undo

Undo cancels the last committed change in the project.

To cancel the last committed change:

1. Select **Undo** from the **Data** menu.
2. The last committed change is canceled.

To cancel an undo command, you may use the redo function which is described below. Redo becomes available once undo is used.

It is possible to undo more than one recent changes and to redo them, by following the step described above. The number of actions that are kept in memory and may be undone or redone is 20 by default. This means that the program is able to keep track of up to 20 successive changes and undo them. This number may change for all programs, using the option in the main menu. For more information, please consult main menu user guide.

NOTE: Some changes cannot be undone like the new project or the save project

functions.

3.4 Redo

Redo cancels the latest undo command.

To redo the latest change that was undone:

1. Select **Redo** from the **Data** menu.
2. The latest undone change is redone.

To undo a redo, you may use the undo command.

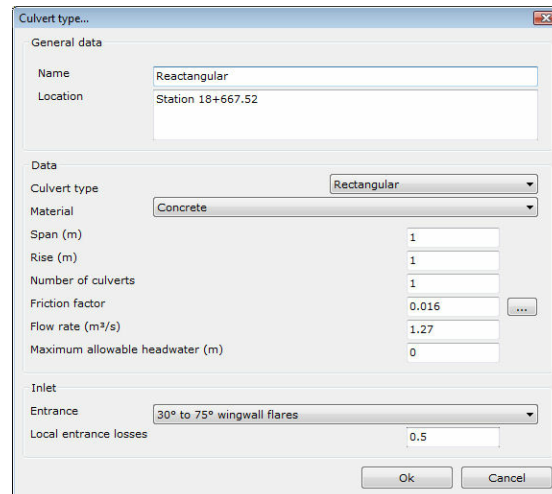
It is possible to redo more than one changes that were previously undone by following the steps described above. The number of actions that are kept in memory and may be undone or redone is 20 by default. This means that the program is able to keep track of up to 20 successive changes that are undone and redo them. This number may change for all programs, using the option in the main menu. For more information, please consult main menu user guide.

3.5 Add culvert

With this option, you can add a new culvert at the end of the list.

To add a culvert:

1. Select **Add culvert** from the **Data** menu.
2. Type the name of the culvert in the corresponding text box. The name can be any string that has not been used in another culvert of the current project.
3. Optionally, type a description of the location of the culvert.
4. Select the type of the culvert. This can be one of rectangular, circular or arch.
5. Select the material of the culvert.
6. Select the dimensions of the culvert. These settings depend on the type of the culvert.
7. Select the number of **identical** culvert sections. This is usually equal to 1. For example, in the case of a twin circular culvert, this setting is equal to 2.
8. Type the friction factor. The value and unit system of the friction factor depends on the selected friction formula. The Manning friction formula is recommended. Although it is possible to use other friction formulas, this is not recommended as the experimental equations used during the calculations are based on the Manning friction formula. Click the button with the ellipses (...) next the text box to access the friction coefficients database.
9. Type the expected flow rate in m^3/s
10. The field of maximum allowable headwater is not required in the present version of the program.
11. Select the entrance configuration. You can also modify the local entrance losses factor, although the use of the default value is recommended.
12. Select **Ok** to create a new culvert and append it to the end of the list. Select **Cancel** to close the dialog box without any changes.



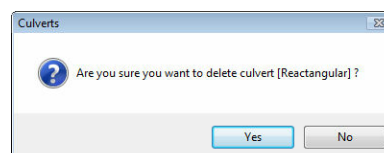
NOTE: The drop-down list of the materials is loaded dynamically, depending on the culvert type and the entrance configuration. All possible combinations are included.

3.6 Delete culvert

With this option, you can delete an existing culvert.

To delete an existing culvert:

1. Select the culvert you wish to delete from the list in the main form.
2. Select **Delete culvert** from the **Data** menu.
3. You may be prompted to confirm the deletion depending on what you have selected in General preferences. If you select No then the deletion is canceled.
4. The solution is deleted.



3.7 Modify culvert

With this option, you can change the name, type and properties of a culvert.

To change the properties of an existing culvert:

1. Select the culvert you wish to change from the list in the main form.
2. Select **Change culvert** from the **Data** menu.
3. Make the appropriate changes.
4. Select **Ok** to apply the changes and close the dialog box. Select **Cancel** to close the dialog box without applying any changes.

3.8 Move up

With this option, you can move an existing culvert up in the list. This command, together with Move down, are useful when you want the culverts to be presented in the report in a specific order.

To move a culvert up in the list:

1. Select the culvert you wish to move up from the list in the main form.
2. Select **Move up** from the **Data** menu.
3. The selected culvert is moved up in the list by one place.

NOTE: This command has no effect if the selected culvert is first on the list.

3.9 Move down

With this option, you can move an existing culvert down in the list. This command, together with Move up, are useful when you want the culvert to be presented in the report in a specific order.

To move a culvert down in the list:

1. Select the culvert you wish to move down from the list in the main form.
2. Select **Move down** from the **Data** menu.
3. The selected culvert is moved down in the list by one place.

NOTE: This command has no effect if the selected culvert is last on the list.

3.10 Culvert profile

With this option, you can set the profile properties of a culvert.

To change the profile properties of an existing culvert:

1. Select the culvert you wish to modify from the list in the main form.
2. Select **Culvert profile** from the **Data** menu.
3. Enter the stations of the start and the end of the culvert.

4. Enter the corresponding elevations.
5. Enter the maximum elevation H3.
6. Enter the left and right slopes.
7. Select **Ok** to apply the changes and close the dialog box. Select **Cancel** to close the dialog box without applying any changes.

The 'Culvert profile...' dialog box contains a 'Sketch' area at the top showing a cross-section of a culvert with labels for inlet (H1), outlet (H2), maximum elevation (H3), left slope (Sl), and right slope (Sr). Below the sketch is a 'Data' section with input fields for:

Field	Value	Field	Value
Maximum elevation (m)		H3	47.03
Station 1 (m)	0	H1	45.88
Station 2 (m)	43.14	H2	43.76
Left slope		Sl	0
Right slope		Sr	0

Buttons for 'Ok' and 'Cancel' are at the bottom right.

NOTE: If the length of the culvert is fully defined by the start and end stations then you should set the left and right slope equal to zero.

3.11 Downstream data

With this option, you can set the downstream data of a culvert.

To change the downstream data of a culvert:

1. Select the culvert you wish to modify from the list in the main form.
2. Select **Downstream data** from the **Data** menu.
3. If the tailwater depth is known, then uncheck **Calculate tailwater depth from cross section data**. Enter the tailwater depth in m.
4. In the opposite case, enter the downstream bottom slope, the friction coefficient and click **Section** to enter the section data.
5. Enter the exit loss coefficient. The use of the default value i.e. 1.0, is recommended.
6. Enter the exit flow velocity. If you enter zero, the losses due to velocity are ignored.
7. Select **Ok** to apply the changes and close the dialog box. Select **Cancel** to close the dialog box without applying any changes.

The 'Downstream data...' dialog box is divided into two sections: 'Exit flow' and 'Exit losses'.

Exit flow section:

- ☐ Calculate tailwater depth from cross section data
- Downstream bottom slope: 0.00000
- Friction coefficient: 0.0160 (with a '...' button next to it)
- Tailwater depth (m): 0.300 (with a 'U' button next to it)

Exit losses section:

- Exit loss coefficient Ke: 1.0000
- Exit flow velocity (0=ignore) (m/s): 0.00 (with a 'U' button next to it)

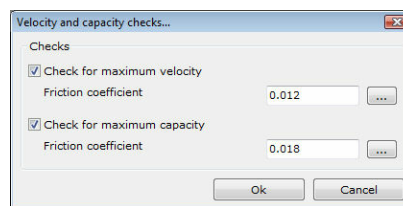
Buttons for 'Ok' and 'Cancel' are at the bottom right.

3.12 Velocity - capacity checks

With this option, you can set some additional velocity-capacity checks for a culvert.

To set additional velocity-capacity checks for a culvert:

1. Select the culvert you wish to modify from the list in the main form.
2. Select **Velocity capacity checks** from the **Data** menu.
3. Make the appropriate changes.
4. For each check, you must provide a friction coefficient. Click the button with the ellipses (...) next to the text box to access the friction coefficient database.
5. Select **Ok** to apply the changes and close the dialog box. Select **Cancel** to close the dialog box without applying any changes.

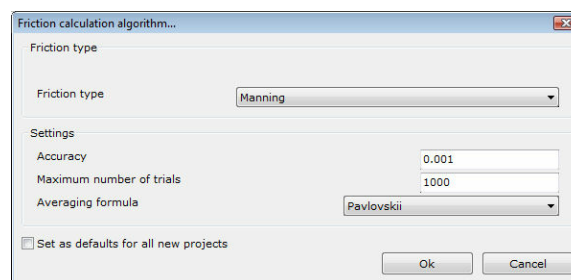


3.13 Friction calculation

With this option, you can select the formula that will be used for the calculation of the friction losses and calibrate the solver.

To select the friction formula:

1. Select **Friction calculation** from the **Data** menu.
2. Make the appropriate changes.
3. Select **Ok** to apply the changes and close the dialog box. Select **Cancel** to close the dialog box without applying any changes.



You can select a single friction formula. If you check **Set as defaults for all new projects** then this value will be preselected for all new projects.

The friction formulas available are: Manning, Bazin, Kutter, Ganguillet-Kutter, Chezy, Hazen-Williams. Note that different friction formulas need different friction coefficients. The first three choices are variations of the well-known Manning formula. The first, named **Manning**, assumes constant friction coefficient. The other two calculate the friction coefficient as a function of the fill ratio and the coefficient that corresponds to full flow. These three formulas give the same results in flow under pressure; this is not the case for flow with free surface, where up to 30% difference

may be observed.

The **Accuracy** and **Maximum number of trials** ensure the stability of the algorithm. The default values are 0.0005 for the accuracy and 1000 for the maximum number of trials. It is recommended that you do not change these values.

The averaging formula may take one of the following values:

- Pavlovskii
- Colebatch
- Horton
- Cox
- Lotter

The above formulas are used when there are different friction coefficients within the same section and an average friction coefficient is needed.

3.14 Options

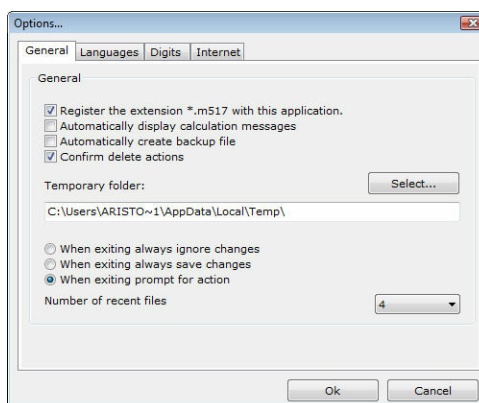
3.14.1 General preferences

With this option, you can modify the general preferences of the program.

To modify the general preferences:

1. Select **Options** from the **Data** menu.
2. Select **General preferences** from the **Options** menu.
3. The general preferences dialog box appears. The preferences are grouped into four tabs. You can select a tab by clicking on its name.

General Tab



This tab contains general preferences regarding the usage of the program.

Check **Register the extension *.m02 with this application** to associate the extension .m517 with this program. This extension is used by the program when saving a project. In this way, you will be able to run the program and load a project by double-clicking on the project filename in Windows Explorer.

Check **Automatically display calculation messages** if you want the report details to be automatically displayed when you calculate the results.

Check **Automatically create backup file** if you want a backup file (with the extension .bck) to be created every time a project is loaded. By default, this file is created in the temporary folder of Windows.

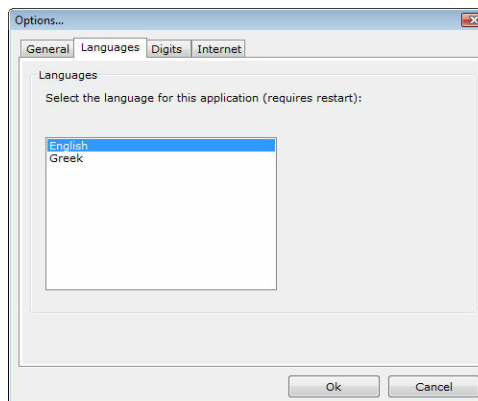
Check **Confirm delete actions** if you want to be asked for confirmation each time an object is about to be deleted. This setting affects the behavior of all delete actions, for example the deletion of an object.

You can also modify the temporary folder that will be used for the creation of backup files. By default, this folder is the temporary folder of Windows.

Finally, there are three options regarding the termination of the program:

- **When exiting always ignore changes** - All changes since the last save of the project are ignored.
- **When exiting always save changes** - All changes in the current project are automatically saved. If the filename of the project is not set, a dialog box will appear that allows the selection of the filename, as when selecting Save project as from the **File** menu.
- **When exiting prompt for action** - If there are changes in the current project, then a dialog box will appear. You can choose to save or ignore the changes. If the filename of the project is not set, a dialog box will appear that allows the selection of the filename, as when selecting Save project as from the **File** menu.

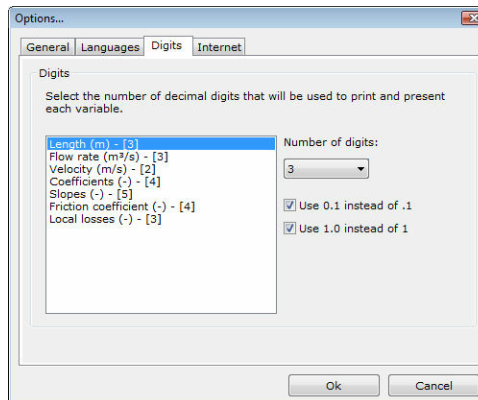
Languages Tab



If more than one language packs have been installed, then you can choose the language of the program. In the above case, there are two language packs; English (that are already selected) and Greek. If you change the language, all forms, menus, messages, help files will reflect the chosen language.

In order for the changes to take effect, you must restart the program.

Digits Tab



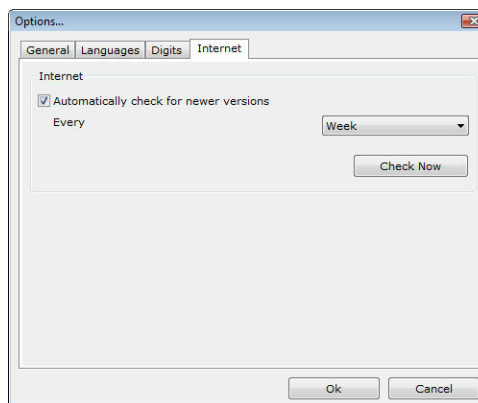
With this tab, you can modify the way the results are presented. All values used in the program are displayed in the list on the left.

For each value, you can select the number of decimal digits using the **Number of digits** drop-down list.

Check **Use 0.1 instead of .1** to use a preceding zero when displaying numbers between -1 and 1, for example -0.08 instead of -.08 and 0.98 instead of .98.

Check **Use 1.0 instead of 1** to use trailing zeros (when necessary) in order to display a number with the decimal digits selected in the **Number of digits** drop-down list, for example 1.1600 instead of 1.16 (when the number of digits is set to 4).

Internet Tab



The program can automatically check for newer versions over the Internet. Check **Automatically check for newer versions** to enable this feature. The check is automatically performed at an interval specified in the **Every** drop-down list. Select **Check now** to manually check for newer versions.

When a newer version is found, you will be prompted to download and install the latest version.

NOTE: TechnoLogismiki protects your privacy. During the check for newer versions, no data is transferred from your computer to the Internet.

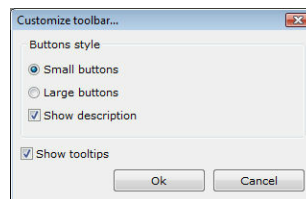
Select **Ok** to apply the changes and close the dialog box. Select **Cancel** to close the dialog box without applying any changes.

3.14.2 Customize toolbar

With this option, you can customize the toolbar of the main form.

To customize the toolbar of the main form:

1. Select **Options** from the **Data** menu.
2. Select **Customize toolbar** from the **Options** menu.
3. Make the appropriate changes.
4. Select **Ok** to apply the changes and close the dialog box. Select **Cancel** to close the dialog box without applying any changes.



The toolbar may contain small or large buttons.

Check **Show description** if you want a small description to be displayed under the buttons.

Check **Show tooltips** if you want tooltips to be displayed when the mouse pointer hovers over a button for 2-3 seconds.

NOTE: These preferences affect all projects, old and new.

Chapter



IV

4 Results

4.1 Results menu

With this menu, you can perform calculations and view the results. In the **Results** menu you can select one of the following options:

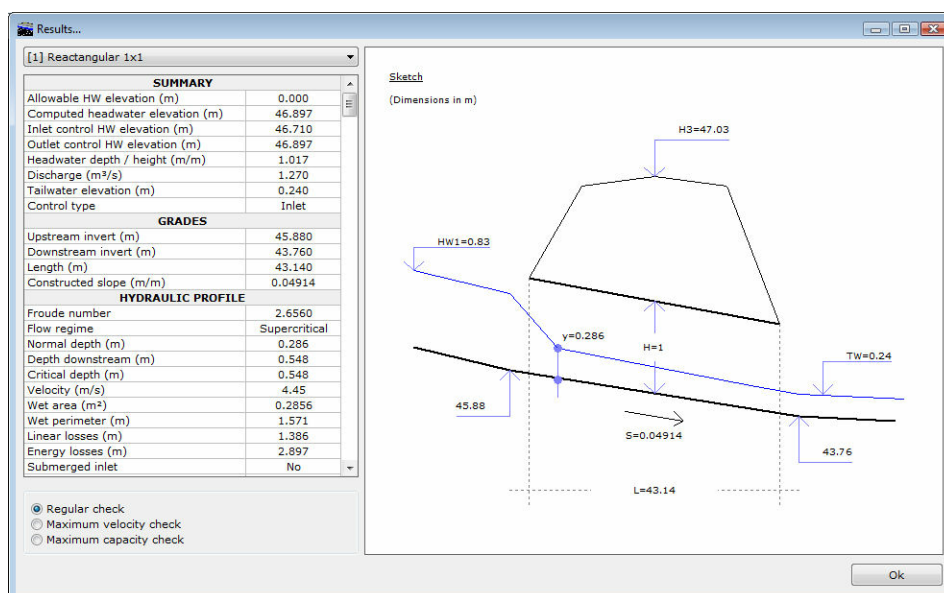
- Perform calculations
- Calculate all

4.2 Perform calculations

With this option, you can manually perform calculations for the current culvert.

To manually perform calculations for the current culvert:

1. Select **Perform calculations** from the **Results** menu.
2. The calculations are performed and the results are displayed in the following form:



3. Select the culvert from the drop-down list.
4. If velocity-capacity checks have been set, the corresponding option buttons are enabled.
5. Select **Ok** to close the form.

NOTE: If you have modified more than one culvert, you should select Calculate all.

4.3 Calculate all

With this option, you can perform calculations for all culverts.

To perform calculations for all culverts:

1. Select **Calculate all** from the **Results** menu.

2. The calculations are performed. The results are displayed in a similar way as when you select Perform calculations.

Chapter



5 Help

5.1 Help menu

In the **Help** menu you can select one of the following options:

- Contents
- User guide
- Tutorials
- Tip of the day
- Unit conversion
- TechnoLogismiki website
- Buy products
- TechnoLogismiki NOMOS
- TechnoLogismiki Live!
- About the program

5.2 Contents

With this option, you can access the online help which contains detailed information regarding the usage of the program.

To view the online help:

1. Click **Contents** from the **Help** menu.
2. The online help appears.

NOTE: If an error message appears then the online help has not been installed. You can install the online help from the installation CD or the Internet.

5.3 User guide

With this option, you can access the user guide which contains detailed information regarding the usage of the program.

To view the user guide:

1. Click **User Guide** from the **Help** menu.
2. The user guide appears.

NOTE: If an error message appears then the online help has not been installed. You can install the online help from the installation CD or the Internet.

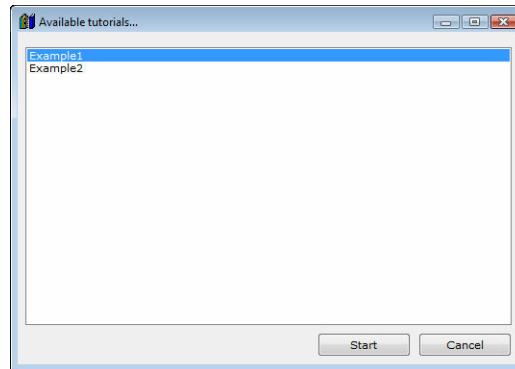
NOTE: Adobe Acrobat Reader or a similar program that can display pdf files is required in order to view or print the user guide.

5.4 Tutorials

With this option, you can access the tutorials of the program. The tutorials are step-by-step examples that allow you to decrease the learning cycle of the programs dramatically.

To access the tutorials:

1. Click **Tutorials** from the **Help** menu.
2. The tutorial selection dialog box appears.
2. Select the appropriate tutorial and click **Start** to proceed. Click **Cancel** to close the dialog box.



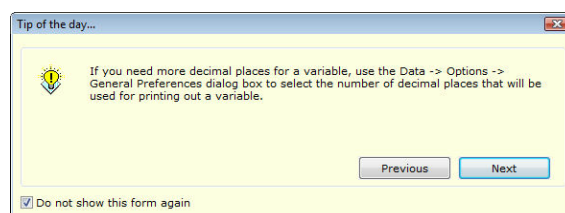
NOTE: The number and content of the tutorials is changed frequently. Use the live update system of TechnoLogismiki's products to download the latest tutorials.

5.5 Tip of the day

With this option, you can access the tip database of the program. The tips are short guidelines regarding the usage of the programs which may be of great help to the user.

To access the tips:

1. Click **Tip of the day** from the **Help** menu.
2. The tip of the day form appears.
3. Check **Do not show this form again** to prevent the program from showing the tip of the day when starting. Press the **Previous/Next** buttons to browse all available tips.
4. Press **Esc** to close the form.



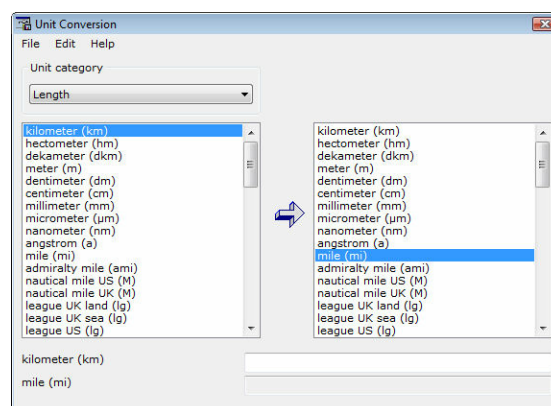
NOTE: The number and content of the tips is changed frequently. Use the live update system of TechnoLogismiki's products to download the latest tips.

5.6 Unit conversion

With this option, you can access the unit conversion tool. You can find more information about its usage in its help system.

To launch the unit conversion tool:

1. Click **Unit conversion** from the **Help** menu.
2. The unit conversion tool is launched.



NOTE: If an error message appears then the unit conversion tool has not been installed. You can install the unit conversion tool from the installation CD or the Internet.

5.7 TechnoLogismiki website

With this option, you can load on your Internet browser the website of TechnoLogismiki's.

5.8 Buy products

With this option, you can load on your Internet browser the main product page of TechnoLogismiki's website.

5.9 TechnoLogismiki NOMOS

With this option, you can load on your Internet browser the **NOMOS** service of TechnoLogismiki.

5.10 TechnoLogismiki Live!

With this option, you can load on your Internet browser the **Live!** service of TechnoLogismiki.

5.11 About the program

With this option, a form containing the name, version and licence information of the program appears.

To show this form:

1. From the **Help** menu, select **About the program**.
2. The form appears.
3. Click anywhere on the form or hit ESC to close the form.

Chapter

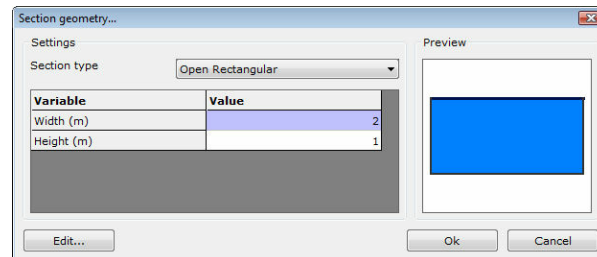


VI

6 Sections

6.1 Section input

In order to edit a section, right-click on the list of the main form and select **Edit section**. The following dialog box appears:



In order to enter section data, follow these steps:

1. Select the **type** of the section from the drop-down list.
2. Fill the geometric data by typing onto the table. The number and description of fields depends on the type of the section.
3. You can preview the current configuration in the picture of the **Preview** frame.
4. Select **Ok** to use the currently selected configuration and close the dialog box. Select **Cancel** to close the dialog box without applying any changes.

NOTE: If you click the **Edit** button then the section editor will appear. This editor must be used in the case of prismatic (irregular) sections. However, its use is not compulsory when dealing with standard section types, as these can be fully defined by the above dialog box.

The available section types are the following:

Section type	Geometric data required
Circular	Diameter
Open rectangular	Width, Height
Rectangular	Width, Height
Open trapezoid	Width, Height, Left slope, Right slope
Trapezoid	Width, Height, Left slope, Right slope
Open reverse trapezoid	Width, Height, Left slope, Right slope
Reverse trapezoid	Width, Height, Left slope, Right slope
Open isosceles trapezoid	Width, Height, Side slope
Isosceles trapezoid	Width, Height, Side slope
Open reverse isosceles trapezoid	Width, Height, Side slope
Reverse isosceles trapezoid	Width, Height, Side slope
Twin rectangular	Width, Height (total)
Twin open rectangular	Width, Height (total)
Twin circular	Diameter (of each circular section)

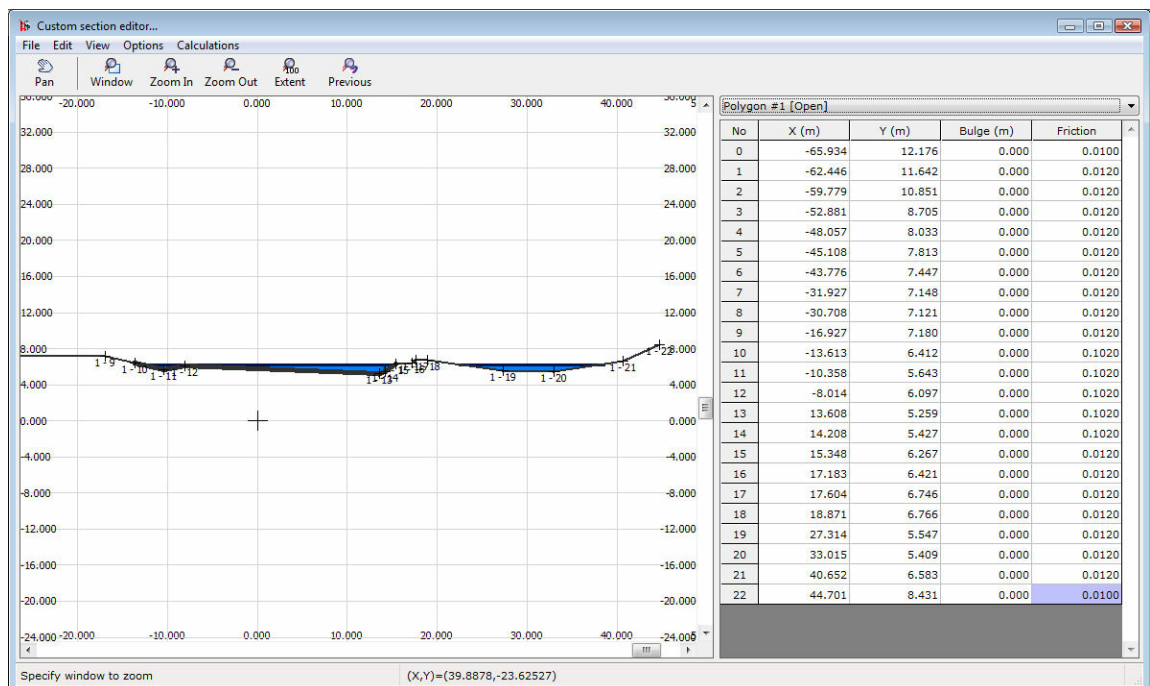
Oval	Width
Wide oval	Width
Basket handle	Width
Simple mouth-shaped	Width
Normal mouth-shaped	Width
Simple horse-shoe	Width
Normal horse-shoe	Width
Donut	External diameter, Internal diameter
Arch	Width, Height, Arc segments
Ellipse	Width, Height, Arc segments
Parabolic	Width, Height, Arc segments
Irregular	Use section editor

NOTE: The above section types are based on advanced script techniques. Therefore, this list may be changed (for example, some more types may be added) with updates that are irrelevant with the executable file of the program.

6.2 Section editor

The list of the standard types of sections is extensive; however, when the section is irregular it cannot be described by these types. In this case, you can use the section editor. With this editor, you can design a new section from scratch or modify a standard section. Note that after editing, the section will always be referred to as irregular.

The section is described by **curvilinear polygons** i.e. open or closed polylines with straight or curved edges. The curved edges are circular arcs; in this way, virtually any section can be described accurately with a minimum number of nodes.



The user interface of the section editor is shown in the above picture. It consists of four parts: the **menu**, the **toolbar**, the **drawing** and the **table** of coordinates.

A section may:

- consist of one or more curvilinear polygons
- consist of many open or closed curvilinear polygons or any combination of them
- include ground information
- include excavation information

There are five main menus:

- **File**: file operations, printing, importing from other formats
- **Edit**: data input and editing
- **View**: configuration of the drawing and the table of coordinates
- **Options**: other options (colors, line styles etc)
- **Calculations**: calculation tools for checking the section.

In order to input section data:

1. Add one or more polygons.
2. For each polygon add three or more nodes.
3. For each node, enter X coordinate, Y coordinate and friction coefficient. Optionally, you can enter the bulge, if the edge is curved. These values are explained below.
4. Check that the section is filled (with fluid) properly. If this doesn't happen, disable or enable some nodes so that the flow is correct.
5. You can optionally enter ground data. If stabilization works are necessary then this line represents the ground before dredging. In the case of natural sections, the section is the same with the ground.
6. You can optionally enter excavation data. The excavation line is located below the section and it represents the outline of the section and the level where the section will be built. For uncovered sections, the excavation line is the same with the section. For covered sections, the excavation line is displaced downwards by the thickness of the cover e.g. concrete.

To input data from the table:

Polygon list: select the active polygon by using the drop-down list. If you select to view the nodes, then the nodes of the active polygon are shown in the drawing.

N/O: the number of the node. This column is not editable.

X (m): the X coordinate of the node in meters.

Y (m): the Y coordinate of the node in meters.

Bulge (m): this is used only in cases of curved edges. It represents the distance in meters of the middle point of the segment connecting two nodes with the middle point of the arc. This value is 0 for straight lines. The bulge refers to segments, not nodes; therefore, the bulge of the first node refers to the segment connecting the first with the second node. The bulge is positive if the arc connecting two nodes is on the right side of the corresponding straight line and vice versa. You cannot enter a value for the last node, as this has no meaning.

Friction (-): the friction coefficient. This value refers to segments not nodes; therefore, the friction of the first node refers to the friction of the segment connecting the first with the second node. You cannot enter a value for the last node, as this has

no meaning. The values of friction coefficients depend on the selected friction formula.

NOTE: The bulge and friction coefficient columns are not available when entering ground and excavation data.

6.3 File

6.3.1 File menu

With this menu, you can perform file operations and print reports. In the **File** menu you can select one of the following options:

- New section
- Open section
- Save section
- Save section as
- Import
 - Import from GRD
 - Import from PCS
 - Import from DXF
 - Import from ArcView Shapefile
- Export
 - Export to GRD
 - Export to PCS
 - Export to DXF
 - Export to ArcView Shapefile
 - Export to Bitmap
- Print sketch
- Print section data
- Print section data to
 - Microsoft Excel
 - Microsoft Word
 - Text file
- Close

6.3.2 New section

With this option, you can start a new section. All data of the current section are lost.

To start a new section:

1. Select **New Section** from the **File** menu.
2. The current section data are erased and a new section is created.

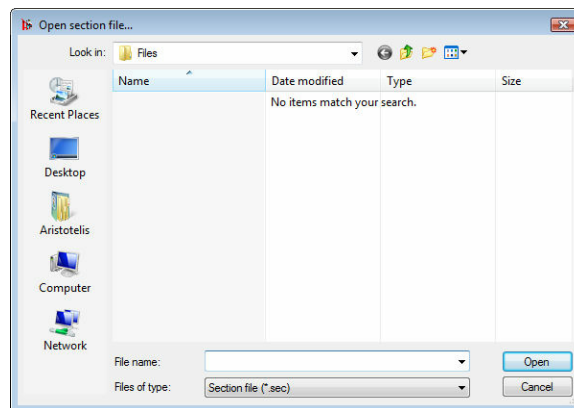
6.3.3 Open section

With this option, an existing section is loaded. The section file may be located locally, in a network or in an external media device such as a CD-Rom. When a section is loaded, all data of the previous section are lost.

To open an existing project:

1. Select **Open Section** from the **File** menu.

2. Select the path of the file.
3. Select the file type from the **Files of type** drop-down list. The default option is "Section file" with the extension .sec.
4. Select the file by clicking on it.
5. Select **Open** to open the selected file.



Supported file formats

- **SEC** (Section file): Section files created by versions 2009, 2008, 2007 and 5 of the program.
- ***.*** (All files): Files with any extension.

NOTE: If a message "Error while loading file" is displayed then either you are trying to load a file that doesn't contain section data or the file is used (and locked) by another process in your computer.

6.3.4 Save section

With this option, you can save all data of a section into a file. The file may be saved locally, in a network location or in an external media device such as a disk.

The filename and path will be asked only the first time you attempt to save the section. When the filename and path are set, all subsequent saves will be made to the same file.

When you want to rename a file or save it in a new location, use Save section as... from the **File** menu.

To save the current project:

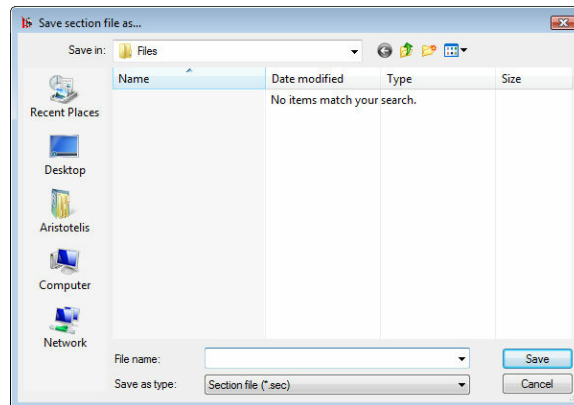
1. Select **Save Section** from the **File** menu.
2. If the filename and path are already set, the section is saved to this file without any messages. If the filename and path are not set, a dialog box will appear that allows the selection of the filename and path.

6.3.5 Save section as

With this option, the current section is saved just as in the case of Save section, but with the difference that the name and/or location of the file can be changed. In this way, you can create backup files or move a project to another media device.

To save a project with another name and/or to another location:

1. Select **Save Section As** from the **File** menu.
2. Select the path of the file.
3. Type the filename in the **File name** text box.
4. Select **Save** to save the section with the selected filename and path.



NOTE: If a file with the same name and in the same path already exists, a warning message will appear that asks whether to overwrite the file or not. If you answer Yes, then the existing file is erased and the new file takes its place. If you answer No, the existing file remains intact but NO changes of the current section are saved.

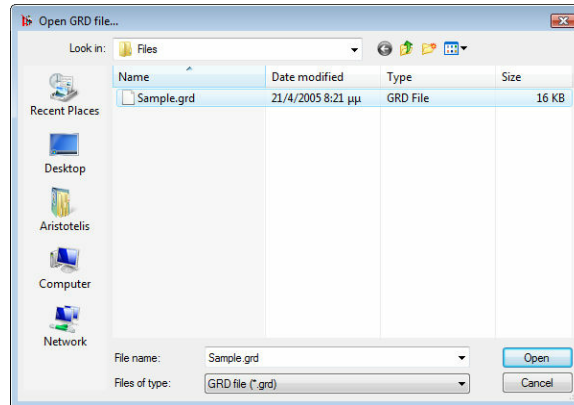
6.3.6 Import

6.3.6.1 Import from GRD

GRD files are created by many popular programs such as VERM, Anadelta, Odos as well as Hydraulic programs by TechnoLogismiki. They contain geometric information on a prismatic cross section with straight edges as well as the title of the section, station data etc.

To import a GRD file:

1. Select **Import** from the **File** menu.
2. Select **from GRD file** from the **Import** menu.
3. Select the path of the file.
4. Select the file type from the **Files of type** drop-down list. The default option is "GRD file" with the extension .grd.
5. Select the file by clicking on it.
6. Select **Open** to open and analyze the file. Depending on the contents of the file, there are two cases.

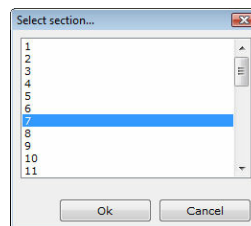


Case 1

The GRD file contains only one section. In this case, the current section data are erased and substituted by the imported section.

Case 2

The GRD file contains more than one sections. In this case, a dialog box appears that allows the selection of a single section. Select the section that you wish to import.



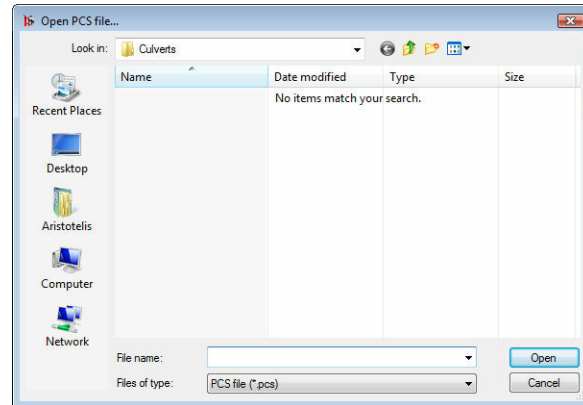
Select **Ok** to proceed. The current section data are erased and substituted by the selected section. Select **Cancel** to cancel the operation.

6.3.6.2 Import from PCS

PCS files can be created by Hydraulic programs (by TechnoLogismiki) version 2.0 or later. It is the preferred way to exchange section data between programs and users. Each file contains a single section, with information on the prismatic section and the friction coefficient of each edge.

To import a section from a PCS file:

1. Select **Import** from the **File** menu.
2. Select **from PCS file** from the **Import** menu.
3. Select the path of the file.
4. Select the file type from the **Files of type** drop-down list. The default option is "PCS file" with the extension .pcs.
5. Select the file by clicking on it.
6. Select **Open** to open and analyze the file. The current section data are erased and substituted by the imported. Select **Cancel** to cancel the operation.



6.3.6.3 Import from DXF

DXF files are recognized by virtually all CAD programs (AutoCAD, IntelliCAD, Microstation etc) as well as TechnoLogismiki's products.

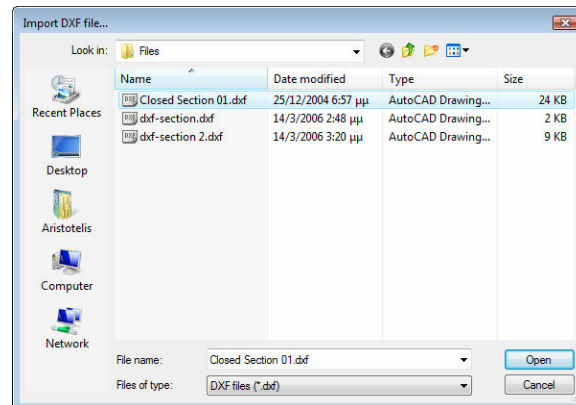
DXF files contain information in layers. You can select one or more layers that contain the section data.

To import a section from a DXF file:

1. Select **Import** from the **File** menu.
2. Select **Import from DXF** from the **Import menu**. The following dialog box appears:

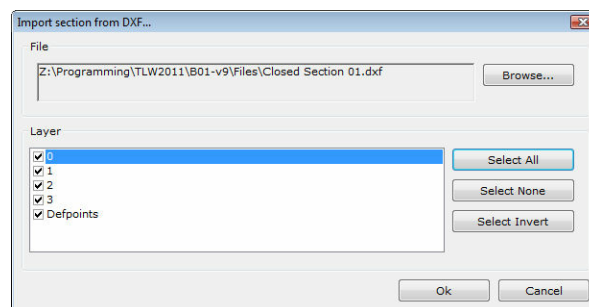


3. Click **Browse**.
4. Select the path of the file.
5. Select the file type from the **Files of type** drop-down list. The default option is "DXF files" with the extension .dxf.
6. Select the file by clicking on it.



7. Select **Open** to open and analyze the file. The list in the **Layer** frame is loaded with the layers contained in the DXF file.

8. Select one or more layers that contain section data. The quick keys (**Select all**, **Select None**, **Select Invert**) can be used to quickly select all layers, deselect all layers and invert the current selection.



9. Select **Ok** to proceed. Select **Cancel** to close the dialog box with no changes.

NOTE: The current DXF driver can import the following entities:

- Polylines
- LWPolylines
- Circles

If there are no recognizable entities, an error message will be displayed.

6.3.6.4 Import from ArcView Shapefile

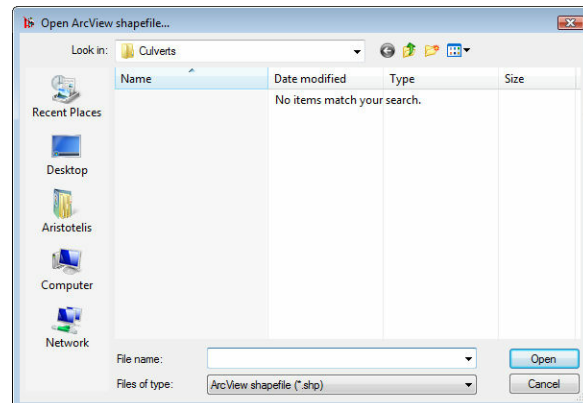
Shapefiles can be created by several programs such as ArcView GIS, MapInfo, GPS Trackmaker etc. In reality, this "file" consists of three files with the extensions shp, shx and dbf. The GIS driver recognizes the following shapefile types:

- Nullshape
- Point/PointM/PointZ
- MultiPoint/MultiPointM/MultiPointZ
- PolyLine/PolyLineM/PolyLineZ

Shapefiles containing Polygons (simple, M and Z) and Multipatch are not recognized.

To import data from a shapefile:

1. Select **Import** from the **File** menu.
2. Select **from ArcView Shapefile** from the **Import** menu.
3. Select the path of the file.
4. Select the file type from the **Files of type** drop-down list. The default option is "SHP file" with the extension .shp.
5. Select the file by clicking on it.
6. Select **Open** to open and analyze the file. The section contained in the shapefile is imported into the editor. Select **Cancel** to cancel the operation.



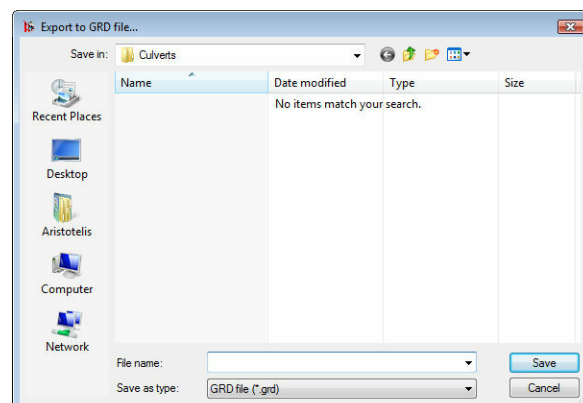
6.3.7 Export

6.3.7.1 Export to GRD

With this option, a GRD file containing the current section data created. GRD files contain geometric information on a prismatic cross section with straight edges as well as the title of the section, station data etc.

To export sections to a GRD file:

1. Select **Export** from the **File** menu.
2. Select **Export to GRD file** from the **Export** menu.
3. Select the path of the file.
4. Type the filename in the **File name** text box.
5. Select **Save** to create the file. Select **Cancel** to cancel the operation.



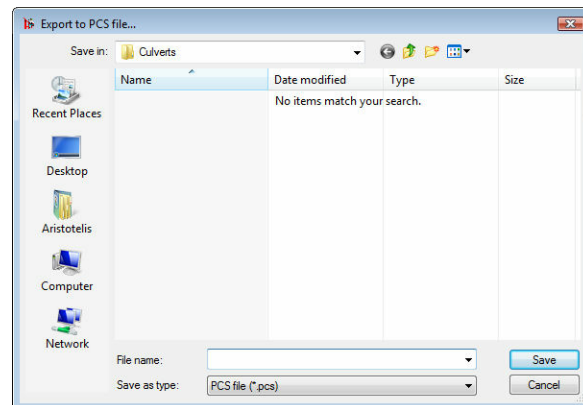
NOTE: Information on the friction coefficients and curved edges (if any) will not be exported as they are not supported by the file format.

6.3.7.2 Export to PCS

With this option, you can create a PCS file containing data on the geometry of the current section.

To export a section to a PCS file:

1. Select **Export** from the **File** menu.
2. Select **Export To PCS** from the **Export** menu.
3. Select the path of the file.
4. Type the filename in the **File name** text box.
5. Select **Save** to create the file. Select **Cancel** to cancel the operation.



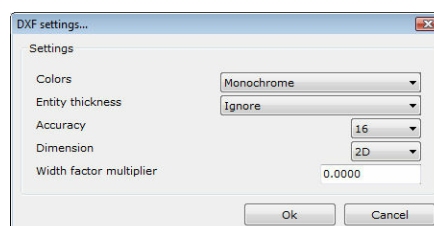
NOTE: Information on curved edges (if any) will not be exported as they are not supported by the file format.

6.3.7.3 Export to DXF

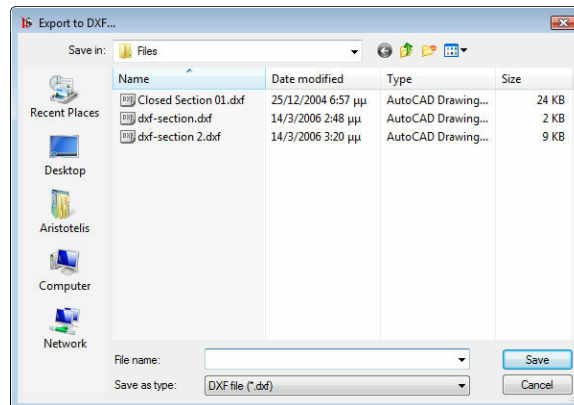
DXF files are recognized by virtually all CAD programs (AutoCAD, IntelliCAD, Microstation etc) as well as TechnoLogismiki's products.

To export a section to a DXF file:

1. Select **Export** from the **File** menu.
2. Select **Export to DXF** from the **Export** menu.
3. The DXF driver configuration form appears:



4. Make the appropriate selections. Click **Ok** to proceed to the filename selection form. Click **Cancel** to cancel the operation.
5. Select the path of the file.
6. Type the filename in the **File name** text box.
7. Select **Save** to create the file. Select **Cancel** to cancel the operation.

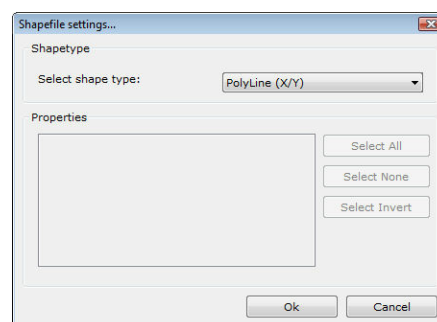


6.3.7.4 Export to ArcView Shapefile

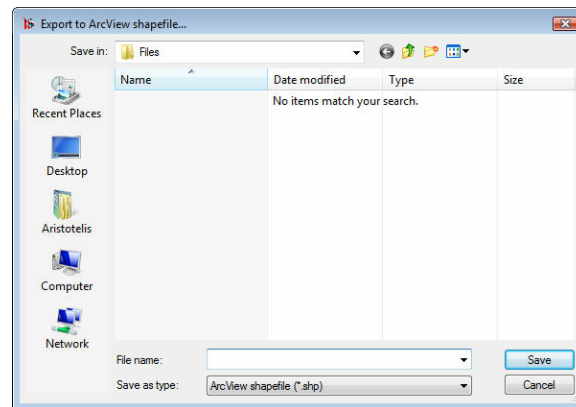
With this option, you can create a shapefile that can be used by programs such as ArcView GIS, MapInfo, GPS Trackmaker and other.

To export the current section to an ArcView Shapefile:

1. Select **Export** from the **File** menu.
2. Select **Export To ArcView Shapefile** from the **Export** menu.
3. Select the **shape type** from the drop-down list.



4. Select **Ok** to proceed. Select **Cancel** to abort the operation and close the dialog box.
5. Select the path of the file.
6. Type the filename in the **File name** text box.
7. Select **Save** to create the file. Select **Cancel** to cancel the operation.



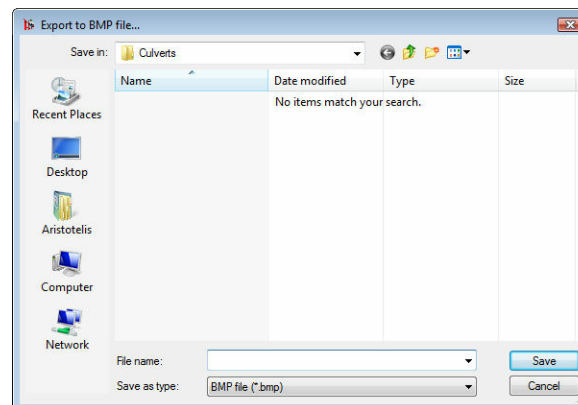
NOTE: Not all shape types are compatible with all programs.

6.3.7.5 Export to Bitmap

With this option, you can export (in BMP format) the sketch of the section, as it appears in main form of the section editor.

To export the sketch of the section:

1. Select **Export** from the **File** menu.
2. Select **Export to bitmap** from the **Export** menu.
3. Select the path of the file.
4. Type the filename in the **File name** text box.
5. Select **Save** to create the file. Select **Cancel** to cancel the operation.



6.3.8 Print sketch

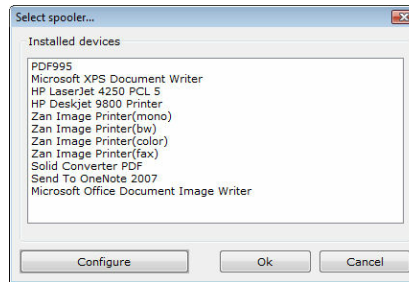
With this option, you can print the sketch of the section, as it appears in main form of the section editor, directly to a printer.

To print the sketch of the section:

1. Select **Print sketch** from the **File** menu.
2. Select the appropriate printer device.
3. You can optionally configure the printer device by clicking the **Configure** button. This will show the default printer driver configuration dialog box. Refer to the printer's

manual for more information.

4. Select **Ok** to print the sketch. Select **Cancel** to cancel the operation.



6.3.9 Print section data

With this option, you can prepare a report containing the section data. Note that with this option the report is not printed directly; instead, a document is prepared and a preview of the printout is created by the **Print manager**. You can print the report by clicking the **Print** button of the toolbar of **Print manager**.

To create a report with the section data:

1. Select **Print section data** from the **File** menu.
2. A report is prepared and sent to **Print manager**. A preview of the document appears.
3. You can print the report by clicking the **Print** button of the toolbar.

No	X (m)	Y (m)	Bulge (m)	Friction
0	-65.994	12.176	0.000	0.0100
1	-62.446	11.642	0.000	0.0120
2	-59.779	10.851	0.000	0.0120
3	-52.881	8.705	0.000	0.0120
4	-48.007	8.033	0.000	0.0120
5	-45.108	7.813	0.000	0.0120
6	-43.776	7.447	0.000	0.0120
7	-31.927	7.148	0.000	0.0120
8	-30.708	7.121	0.000	0.0120
9	-16.927	7.180	0.000	0.0120
10	-13.613	6.412	0.000	0.1020
11	-10.398	5.643	0.000	0.1020
12	-8.014	6.097	0.000	0.1020
13	13.608	5.299	0.000	0.1020
14	14.208	5.427	0.000	0.1020
15	15.348	6.267	0.000	0.0120
16	17.183	6.421	0.000	0.0120
17	17.604	6.746	0.000	0.0120
18	18.871	6.766	0.000	0.0120
19	27.314	5.547	0.000	0.0120
20	33.015	5.409	0.000	0.0120
21	40.652	6.583	0.000	0.0120
22	44.701	8.431	0.000	0.0100

NOTE: A complete user manual on the capabilities of **Print manager** can be found in the corresponding help file.

6.3.10 Print section data to

6.3.10.1 Microsoft Excel

If Microsoft Excel (version 97, 2000, XP, 2003 or later) has been installed in the system, then a Microsoft Excel file containing the section data can be created. Note that Microsoft Excel is a separate program and it is not included in TechnoLogismiki's products. Moreover, no technical support is offered regarding the usage of Microsoft Excel.

To print the section data to a Microsoft Excel file:

1. Select **Print section data to** from the **File** menu.
2. Select **Microsoft Excel** from the **Print section data to** menu.

6.3.10.2 Microsoft Word

If Microsoft Word (version 97, 2000, XP, 2003 or later) has been installed in the system, then a Microsoft Word file containing the section data can be created. Note that Microsoft Word is a separate program and it is not included in TechnoLogismiki's products. Moreover, no technical support is offered regarding the usage of Microsoft Word.

To print the section data to a Microsoft Word file:

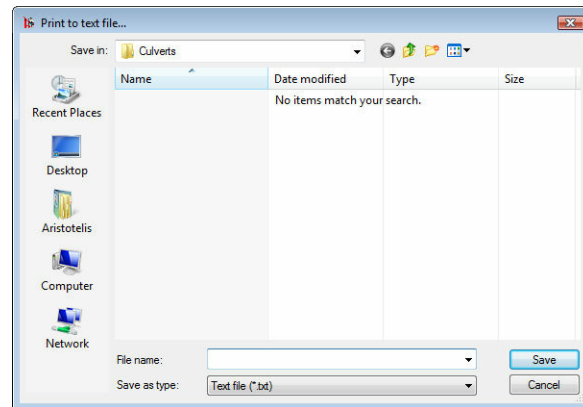
1. Select **Print section data to** from the **File** menu.
2. Select **Microsoft Word** from the **Print section data to** menu.

6.3.10.3 Text file

With this option, you can create a simple text file containing the section data. This file is recognized and can be further modified by word processors such as Microsoft Word, OpenOffice Writer etc.

To print to a text file:

1. Select **Print section data to** from the **File** menu.
2. Select **Text file** from the **Print section data to** menu.
3. Select the path of the file.
4. Type the filename in the **File name** text box.
5. Select **Save** to create the file.



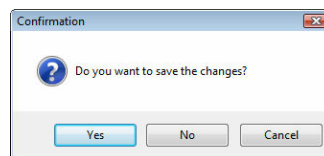
NOTE: If a file with the same name and in the same location already exists, a warning message will appear that asks whether to overwrite the file or not. If you answer Yes, then the existing file is erased and the new file takes its place. If you answer No, the existing file remains intact but the report is NOT printed.

6.3.11 Close

With this option, you can close the **Section editor** and return to section input.

To close the **Section editor**:

1. Select **Close** from the **File** menu.
2. Select **Yes** if you want to save the changes and return to section input. Select **No** if you want to discard the changes and return to section input. Select **Cancel** if you want to cancel the operation and return to **Section editor**.



6.4 Edit

6.4.1 Edit menu

With this menu, you can add and modify the section data. In the **Edit** menu you can select one of the following options:

- Add polygon
- Remove polygon
- Add vertex
- Insert vertex
- Remove vertex
- Select all
- Cut
- Copy
- Paste

6.4.2 Add polygon

With this option, you can add a **curvilinear polygon** to the section i.e. an open or closed polyline with straight or curved edges. A section must contain at least one polygon. There is no restriction in the number of nodes of the polygon.

To add a polygon:

1. Select **Add polygon** from the **Edit** menu.
2. A polygon is added to the drop-down list of the polygons.

NOTE: This option is not available when entering ground and excavation data, as they must consist of a single polygon.

6.4.3 Remove polygon

With this option, you can remove a **curvilinear polygon** from the section.

To remove a polygon:

1. Select the polygon from the drop-down list.
2. Select **Remove polygon** from the **Edit** menu.
3. The polygon is deleted. You will be asked for confirmation only if you have selected to confirm deletions in the General preferences tab. If you select No then the deletion is canceled.

NOTE: This option is not available when entering ground and excavation data, as they must consist of a single polygon.

6.4.4 Add vertex

With this option, you can add a vertex to the currently selected polygon. The vertex is appended to the data matrix.

To add a vertex:

1. Select the polygon from the drop-down list.
2. Select **Add vertex** from the **Edit** menu.
3. A vertex is appended to the data matrix of the currently selected polygon.

NOTE: This option is not available when there is no polygon in the section. In this case, add a polygon before adding a vertex.

6.4.5 Insert vertex

With this option, you can add a vertex to the selected polygon. The vertex is inserted before the currently selected vertex of the currently selected polygon.

To insert a vertex:

1. Select the polygon from the drop-down list.
2. Select **Insert vertex** from the **Edit** menu.
3. A vertex is inserted before the currently selected vertex of the selected polygon.

NOTE: This option is not available when there is no polygon in the section. In this

case, add a polygon before inserting a vertex.

6.4.6 Remove vertex

With this option, you can remove a vertex of the currently selected polygon.

To remove a vertex:

1. Select the polygon from the drop-down list.
2. Select the vertex from the data matrix.
3. Select **Remove vertex** from the **Edit** menu.
4. The currently selected vertex of the currently selected polygon is removed.

NOTE: Each polygon must consist of at least two nodes. These nodes cannot be removed.

6.4.7 Select all

With this option, you can select all vertices of the currently selected polygon.

To select all vertices:

1. Select **Select all** from the **Edit** menu
2. All vertices of the currently selected polygon are selected.

6.4.8 Cut

With this option, you can cut the currently selected cells of the data matrix and transfer them to the clipboard.

To cut:

1. Select the cells you wish to cut from the data matrix.
2. Select **Cut** from the **Edit** menu.
3. All selected cells of the data matrix are cut and transferred to the clipboard.

6.4.9 Copy

With this option, you can copy the currently selected cells of the data matrix to the clipboard.

To copy:

1. Select the cells you wish to copy from the data matrix.
2. Select **Copy** from the **Edit** menu.
3. All selected cells of the data matrix are copied to the clipboard.

6.4.10 Paste

With this option, you can paste data from the clipboard to the data matrix.

To paste:

1. Select the top left cell of the range where you want to paste the data.
2. Select **Paste** from the **Edit** menu.
3. The data are pasted from the clipboard to the data matrix.

NOTES:

- The appropriate number of columns and rows is automatically identified by the program.
- With this option you can transfer data from other programs, such as Microsoft Excel.

6.5 View

6.5.1 View menu

With this menu, you can modify the way you view the section. In the **View** menu you can select one of the following options:

- Zoom extent
- Zoom window
- Zoom previous
- Zoom in
- Zoom out
- Display vertices
- Display origin
- Display grid
- Display data matrix
- Toggle excavations / section

6.5.2 Zoom extent

With this option, you can view the whole section.

To view the whole section:

1. Select **Zoom extent** from the **View** menu.
2. The viewport is adjusted automatically to include the whole section.

NOTE: This option is also available in the toolbar.

6.5.3 Zoom window

With this option, you can zoom to a specified window.

To zoom to a window:

1. Select **Zoom window** from the **View** menu.
2. Click on the drawing to define one corner of the window or hit ESC to cancel the procedure.
3. Click on the drawing to define the opposite corner of the window or hit ESC to cancel the procedure.
4. The viewport is adjusted automatically to zoom to the specified window.

NOTE: This option is also available in the toolbar.

6.5.4 Zoom previous

With this option, you can revert to the previous zoom configuration.

To use the previous zoom configuration:

1. Select **Zoom previous** from the **View** menu.
2. The previous zoom configuration is applied.

NOTE: This option is also available in the toolbar.

6.5.5 Zoom in

With this option, you can zoom in to a specified point.

To zoom in to a specified point:

1. Select **Zoom in** from the **View** menu.
2. Click on the drawing to define the point to zoom in to or hit ESC to cancel the procedure.
3. The zoom factor is doubled and the viewport is adjusted to zoom in to the specified point.

NOTE: This option is also available in the toolbar.

6.5.6 Zoom out

With this option, you can zoom out from a specified point.

To zoom out from a specified point:

1. Select **Zoom out** from the **View** menu.
2. Click on the drawing to define the point to zoom out from or hit ESC to cancel the procedure.
3. The zoom factor is halved and the viewport is adjusted to zoom out from the specified point.

NOTE: This option is also available in the toolbar.

6.5.7 Pan

With this option, you can move the drawing within the viewport.

To pan the drawing:

1. Select **Pan** from the **View** menu.
2. Click and drag on the drawing to move it within the viewport or hit ESC to cancel the procedure.
3. The drawing is moved within the viewport.

NOTE: This option is also available in the toolbar.

6.5.8 Display vertices

With this option, you can show or hide the vertices of the currently selected polygon.

To show or hide the vertices of the currently selected polygon:

1. Select **Display vertices** from the **View** menu.
2. If the vertices are visible then they become hidden and vice versa. If the option is active then there is a tick on the left of the menu.

6.5.9 Display origin

With this option, you can show or hide the origin i.e. the point corresponding to (0,0).

To show or hide the origin:

1. Select **Display origin** from the **View** menu.
2. If the origin is visible then it becomes hidden and vice versa. If the option is active then there is a tick on the left of the menu.

6.5.10 Display grid

With this option, you can show or hide the grid.

To show or hide the grid:

1. Select **Display grid** from the **View** menu.
2. If the grid is visible then it becomes hidden and vice versa. If the option is active then there is a tick on the left of the menu.

6.5.11 Display data matrix

With this option, you can show or hide the data matrix.

To show or hide the data matrix:

1. Select **Display data matrix** from the **View** menu.
2. If the data matrix is visible then it becomes hidden and vice versa. If the option is active then there is a tick on the left of the menu.

6.5.12 Toggle excavations / section

With this option, you can set whether the data matrix will display section data or excavation data.

To toggle between section and excavation data:

1. Select **Toggle excavations / section** from the **View** menu.
2. If the data matrix contains section data then it will be loaded with excavation data and vice versa.

NOTE: When the data matrix contains excavation data, the drop-down list of polygons is loaded with two polygons, namely the **excavation line** and the **natural ground line**.

6.6 Options

6.6.1 Options menu

With this menu, you can modify the way you view the section. In the **Options** menu you can select one of the following options:

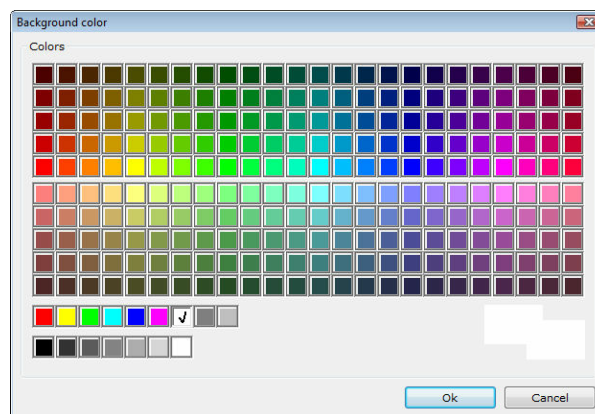
- Background color
- Interior color
- Grid
- Edge pen color
- Edge pen width
- Inactive vertices
- Water area
- Excavations

6.6.2 Background color

With this option, you can change the background color of the drawing. The default value is white.

To change the background color:

1. Select **Background color** from the **Options** menu.
2. The color selection dialog box appears.
3. Select the **color** from the 256 available colors. The currently selected color is marked with a tick. On top of the **Cancel** button, the old and the new color are displayed.
4. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.



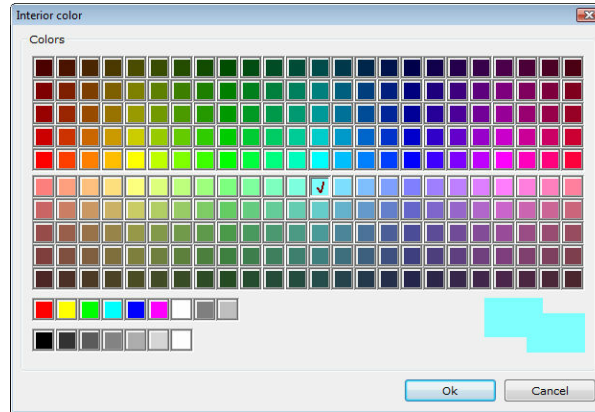
NOTE: The color palette follows standard CAD color palettes.

6.6.3 Interior color

With this option, you can change the interior color of closed polygons. The default value is grey.

To change the interior color of closed polygons:

1. Select **Interior color** from the **Options** menu.
2. The color selection dialog box appears.
3. Select the **color** from the 256 available colors. The currently selected color is marked with a tick. On top of the **Cancel** button, the old and the new color are displayed.
4. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.



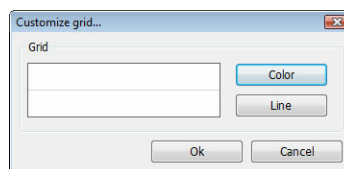
NOTE: The color palette follows standard CAD color palettes.

6.6.4 Grid

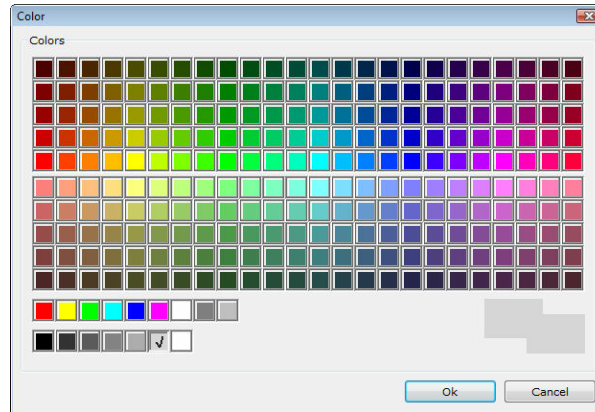
With this option, you can change the color and line style of the grid. Note that in order to view the changes the grid must be visible.

To change the color and line style of the grid:

1. Select **Grid** from the **Options** menu.
2. The grid options dialog box appears:

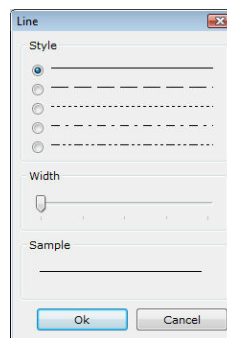


3. Select **Color** to change the color of the line.
- 3.1. The color selection dialog box appears.
- 3.2. Select the **color** from the 256 available colors. The currently selected color is marked with a tick. On top of the **Cancel** button, the old and the new color are displayed.
- 3.3. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.



NOTE: The color palette follows standard CAD color palettes.

4. Select **Line** to change the line style.
- 4.1. The line style selection dialog box appears.
- 4.2. Select the line style and width. The currently selected color is marked with a tick. On top of the **Cancel** button, the old and the new color are displayed.
- 4.3. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.



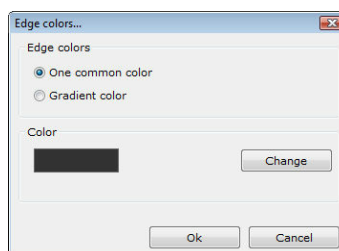
5. Click **Ok** to save the grid options and close the dialog box or click the **Cancel** button to close the dialog box without saving the changes.

6.6.5 Edge pen color

With this option, you can change the pen color of the polygon edges.

To change the pen color of the polygon edges:

1. Select **Edge pen color** from the **Options** menu.
2. The edge pen color dialog box appears:



3. Select **One common color** to use a single color for all edges. Select **Gradient color** to use an intermediate color between two colors depending on the friction of the edge.

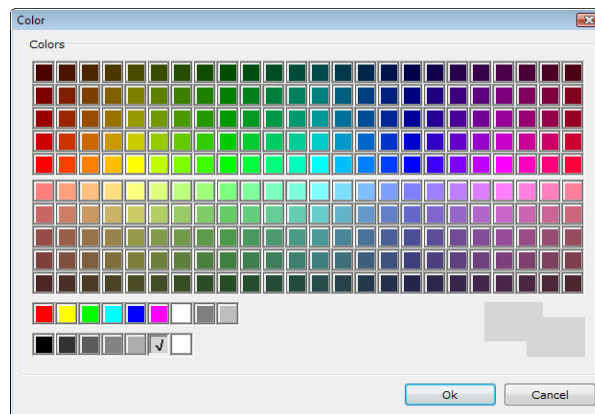
A. One common color

4. Select **Color** to change the color of the pen.

4.1. The color selection dialog box appears.

4.2. Select the **color** from the 256 available colors. The currently selected color is marked with a tick. On top of the **Cancel** button, the old and the new color are displayed.

4.3. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.



NOTE: The color palette follows standard CAD color palettes.

5. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.

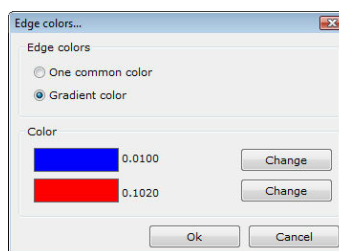
B. Gradient color

4. Two colors must be defined. The first corresponds to the minimum friction and the second to the maximum friction value. These values are displayed next to the corresponding picture boxes. Select the appropriate **Color** button to change the corresponding color.

4.1. The color selection dialog box appears.

4.2. Select the **color** from the 256 available colors. The currently selected color is marked with a tick. On top of the **Cancel** button, the old and the new color are displayed.

4.3. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.



NOTE: The color palette follows standard CAD color palettes.

5. Repeat step 4 with the second color, if necessary.

6. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.

Example of section with gradient edge color



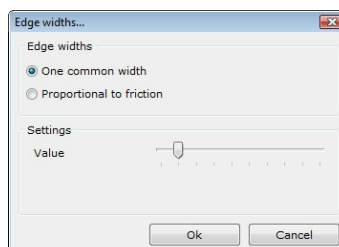
NOTE: You can combine gradient color with varying pen width.

6.6.6 Edge pen width

With this option, you can change the pen width of the polygon edges.

To change the pen width of the polygon edges:

1. Select **Edge pen width** from the **Options** menu.
2. The edge pen width dialog box appears:



3. Select **One common width** to use a single width for all edges. Select **Proportional to friction** to use an intermediate width between two values depending

on the friction of the edge.

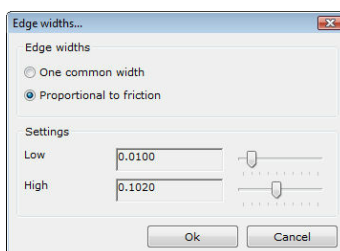
A. One common width

4. Select the appropriate width using the slider.

5. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.

B. Proportional to friction

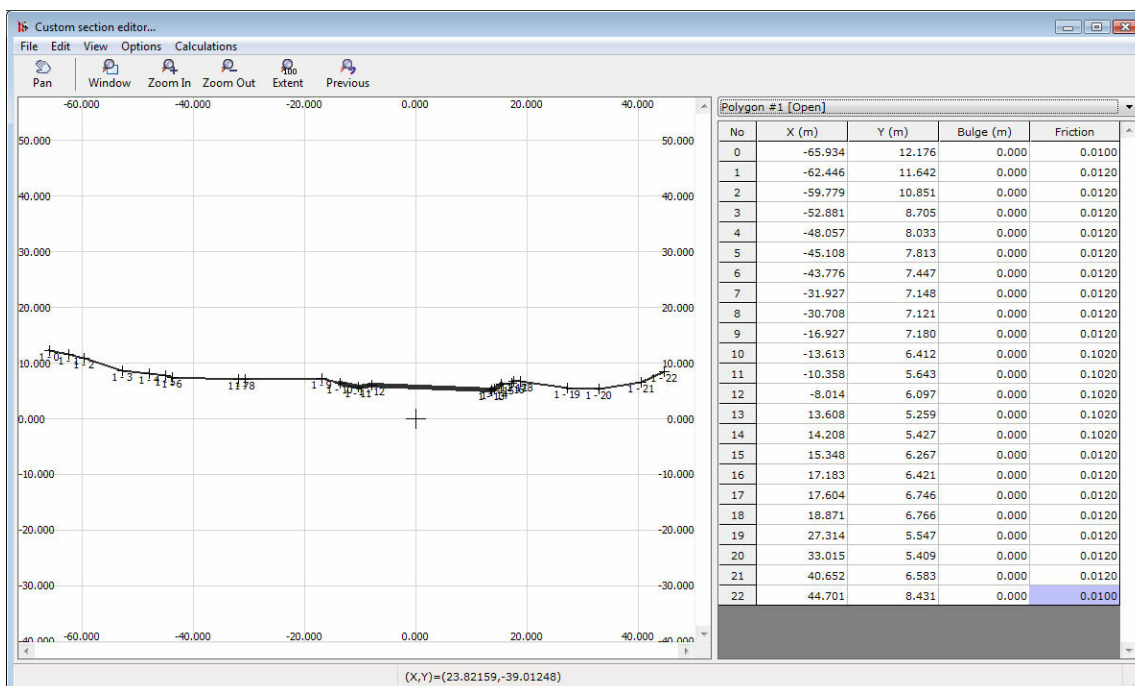
4. Two values must be defined. The first corresponds to the minimum friction and the second to the maximum friction. These values are displayed next to the corresponding labels. Select the appropriate width using the corresponding slider.



5. Repeat step 4 with the second width, if necessary.

6. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.

Example of section with proportional edge width



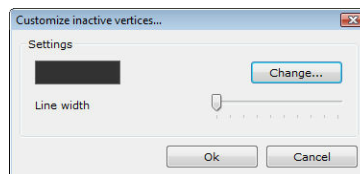
NOTE: You can combine proportional width with varying pen color.

6.6.7 Inactive vertices

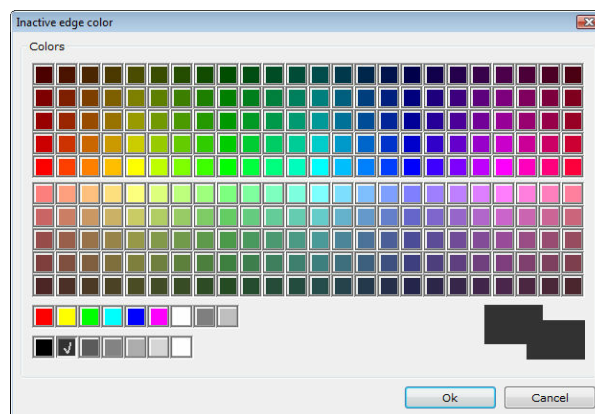
With this option, you can change the color and pen width of the edges between inactive vertices.

To change the color and pen width of the inactive edges:

1. Select **Inactive vertices** from the **Options** menu.
2. The inactive vertices dialog box appears:



3. Select **Change** to change the color of the pen.
 - 3.1. The color selection dialog box appears.
 - 3.2. Select the **color** from the 256 available colors. The currently selected color is marked with a tick. On top of the **Cancel** button, the old and the new color are displayed.
 - 3.3. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.



NOTE: The color palette follows standard CAD color palettes.

4. Select the appropriate pen width using the slider.
5. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.

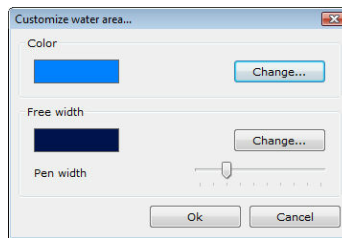
6.6.8 Water area

With this option, you can change the interior color of water areas. You can also change the pen color and width of the free width.

To change the interior color of water areas or the pen color and pen width of the free width:

1. Select **Water areas** from the **Options** menu.

2. The following dialog box appears:

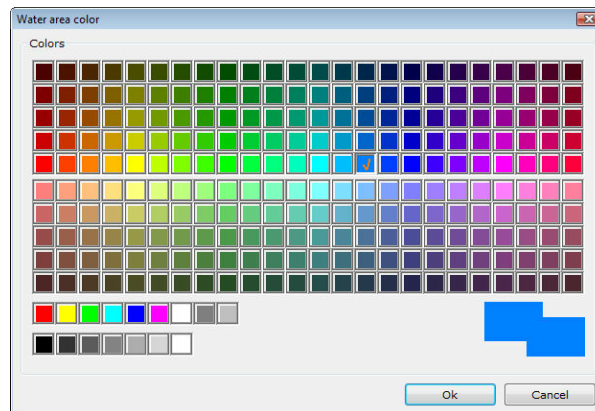


3. Select **Change** from the **Color** frame to change the interior color for water areas.

3.1. The color selection dialog box appears.

3.2. Select the **color** from the 256 available colors. The currently selected color is marked with a tick. On top of the **Cancel** button, the old and the new color are displayed.

3.3. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.



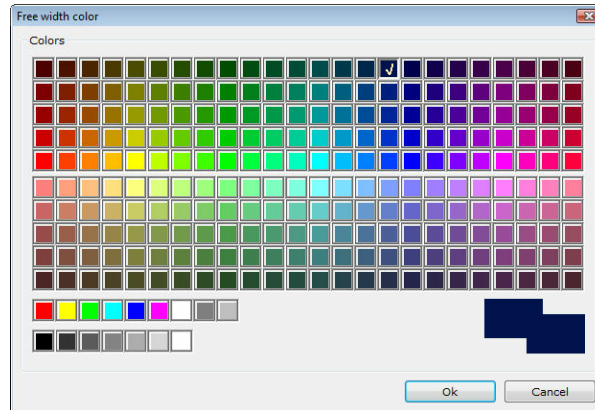
NOTE: The color palette follows standard CAD color palettes.

4. Select **Change** from the **Free width** frame to change the pen color for free width.

4.1. The color selection dialog box appears.

4.2. Select the **color** from the 256 available colors. The currently selected color is marked with a tick. On top of the **Cancel** button, the old and the new color are displayed.

4.3. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.



NOTE: The color palette follows standard CAD color palettes.

5. Select the appropriate pen width using the slider.

6. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.

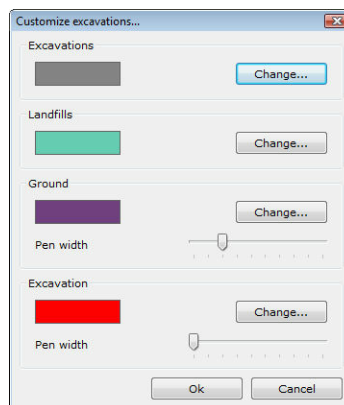
NOTE: The free width is not visible in pressure sections.

6.6.9 Excavations

With this option, you can change the color and line styles of objects related to excavations.

To change the color and line styles of objects related to excavations:

1. Select **Excavations** from the **Options** menu.
2. The following dialog box appears:

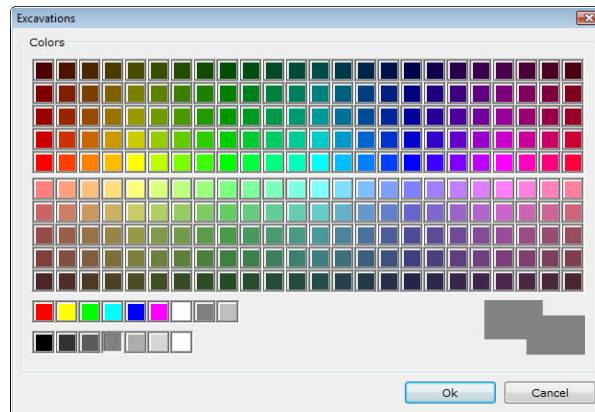


3. Select **Change** from the **Excavations** frame to change the interior color for excavations.

3.1. The color selection dialog box appears.

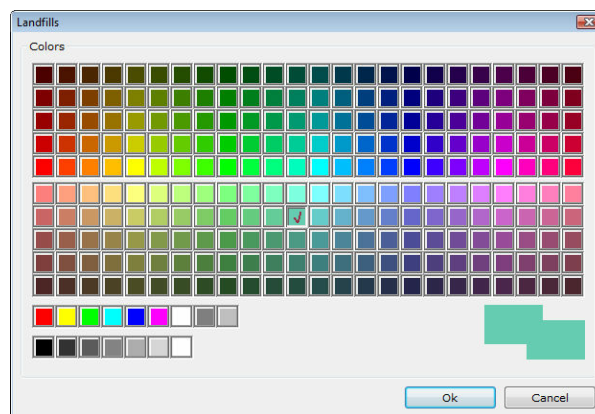
3.2. Select the **color** from the 256 available colors. The currently selected color is marked with a tick. On top of the **Cancel** button, the old and the new color are displayed.

3.3. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.



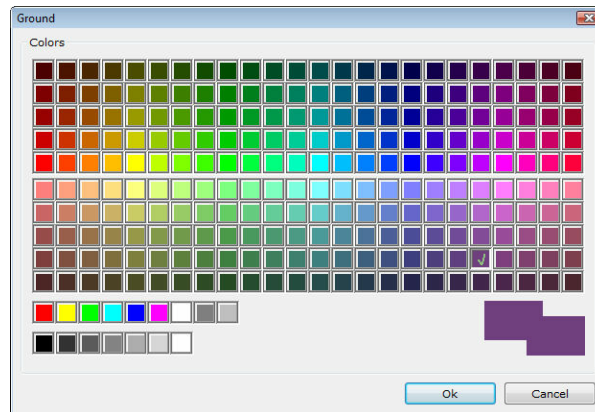
NOTE: The color palette follows standard CAD color palettes.

4. Select **Change** from the **Landfills** frame to change the interior color for landfills.
- 4.1. The color selection dialog box appears.
- 4.2. Select the **color** from the 256 available colors. The currently selected color is marked with a tick. On top of the **Cancel** button, the old and the new color are displayed.
- 4.3. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.



NOTE: The color palette follows standard CAD color palettes.

5. Select **Change** from the **Ground** frame to change the pen color for the ground line.
- 5.1. The color selection dialog box appears.
- 5.2. Select the **color** from the 256 available colors. The currently selected color is marked with a tick. On top of the **Cancel** button, the old and the new color are displayed.
- 5.3. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.



NOTE: The color palette follows standard CAD color palettes.

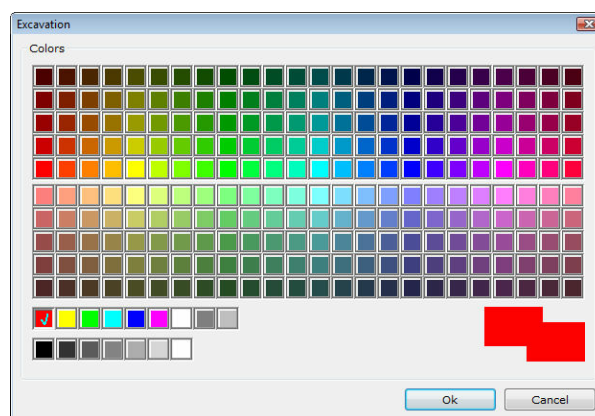
6. Select the appropriate pen width of the ground line using the slider of the **Ground** frame.

7. Select **Change** from the **Excavation** frame to change the pen color for the excavation line.

7.1. The color selection dialog box appears.

7.2. Select the **color** from the 256 available colors. The currently selected color is marked with a tick. On top of the **Cancel** button, the old and the new color are displayed.

7.3. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.



NOTE: The color palette follows standard CAD color palettes.

8. Select the appropriate pen width of the excavation line using the slider of the **Excavation** frame.

9. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.

NOTE: In order for excavations or landfills to be calculated, the ground and excavation line must intersect each other. However, the presence of excavation or landfill areas is not compulsory.

6.7 Calculations

6.7.1 Calculation menu

With this menu, you have access to several computational tools. In the **Calculations** menu you can select one of the following options:

- Origin
 - Enter origin coordinates
 - Enter origin graphically
 - Set origin to deep point
- Active nodes
- Select flow depth
- Full flow

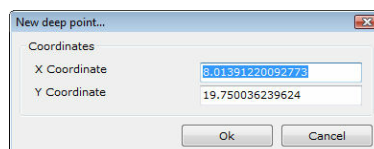
6.7.2 Origin

6.7.2.1 Enter origin coordinates

With this option, you can set the coordinates of the origin, i.e. the (0,0) point, in the WCS (World Coordinate System) analytically. The coordinates of all vertices are changed to comply with the new origin of the coordinate system.

To set the coordinates of the origin analytically:

1. Select **Origin** from the **Calculations** menu.
2. Select **Enter origin coordinates** from the **Origin** menu.
3. The origin coordinates dialog box appears.
4. Type the appropriate coordinates in the text boxes.
5. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.



NOTE: To return to the WCS, set both coordinates of the origin equal to 0.

6.7.2.2 Enter origin graphically

With this option, you can set the coordinates of the origin, i.e. the (0,0) point, in the WCS (World Coordinate System) graphically. The coordinates of all vertices are changed to comply with the new origin of the coordinate system.

To set the coordinates of the origin graphically:

1. Select **Origin** from the **Calculations** menu.
2. Select **Enter origin graphically** from the **Origin** menu.
3. Click the desired point on the drawing or hit ESC to cancel the operation.
4. The coordinates of the origin are changed.

NOTE: To return to the WCS, set both coordinates of the origin equal to 0 analytically.

6.7.2.3 Set origin to deep point

With this option, you can set the coordinates of the origin, i.e. the (0,0) point, in the WCS (World Coordinate System) equal to those of the deep point of the section. The coordinates of all vertices are changed to comply with the new origin of the coordinate system.

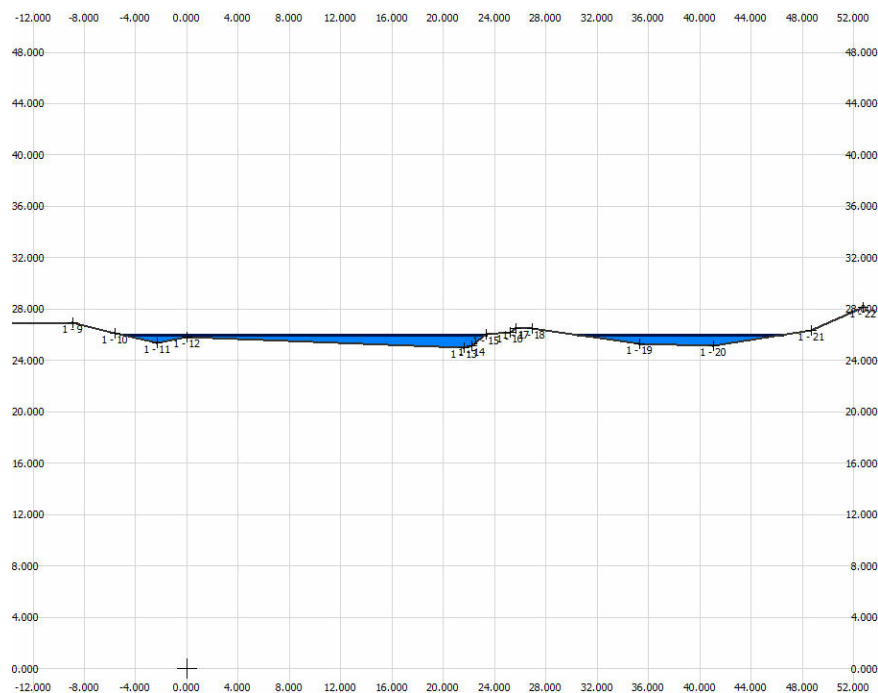
To set the coordinates of the origin equal to those of the deep point:

1. Select **Origin** from the **Calculations** menu.
2. Select **Set origin to deep point** from the **Origin** menu.
3. The coordinates of the origin are set equal to those of the deep point of the section.

NOTE: To return to the WCS, set both coordinates of the origin equal to 0 analytically.

6.7.3 Active nodes

With this option, you can set the active nodes (vertices) of a section. By default, all nodes are active; therefore, the flow may occur anywhere in the section.



However, if we know that the flow occurs between vertex 0 and 17 of the above example, we must deactivate vertices 17 to 22.

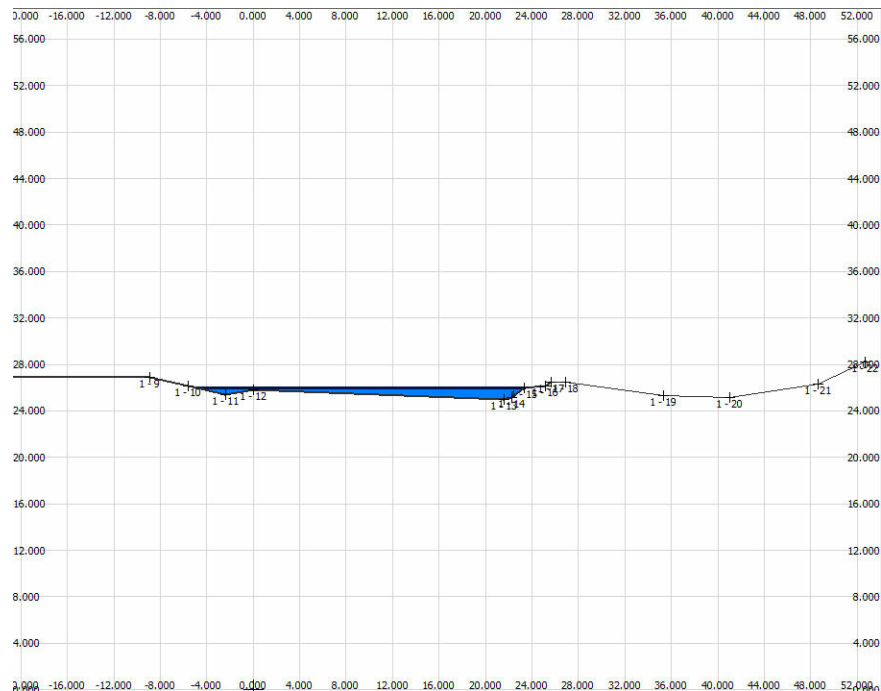
To select the active nodes (vertices):

1. Select **Active nodes** from the **Calculations** menu.
2. Select the polygon in question, the upper active index (in this case, 17 instead of 22) and the lower active index (in this case, the same node i.e. node 0 is selected).



3. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.

If you select 17 as the last active vertex in the above example, the flow is confined to the left riverbed:



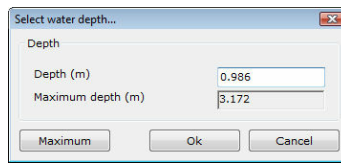
NOTE: The inactive edges are drawn with different pen color and size, according to the preferences of the program.

6.7.4 Select flow depth

With this option, you can set a trial flow depth. This may be a value between 0 and the maximum flow depth. This option is used for demonstrating the way the section is filled for various depths and it is not used in calculations.

To set a trial depth:

1. Select **Select flow depth** from the **Calculations** menu.
2. The flow depth selection dialog box appears.
3. Type the trial flow depth in the text box. The maximum flow depth is displayed in the label beneath the text box.
4. Alternatively, click **Maximum** to use the maximum flow depth.
5. Click **Ok** to close the dialog box and apply the selected flow depth. Click **Cancel** to close the dialog box without changing the flow depth.



6.7.5 Full flow

With this option, you can view the way the section is filled in an animated way. After the animation, the full flow configuration of the section is displayed.

To view the way the section is filled in an animated way and view the full flow configuration of the section:

1. Select **Full flow** from the **Calculations** menu.
2. The flow depth is increased from 0 to its maximum value.

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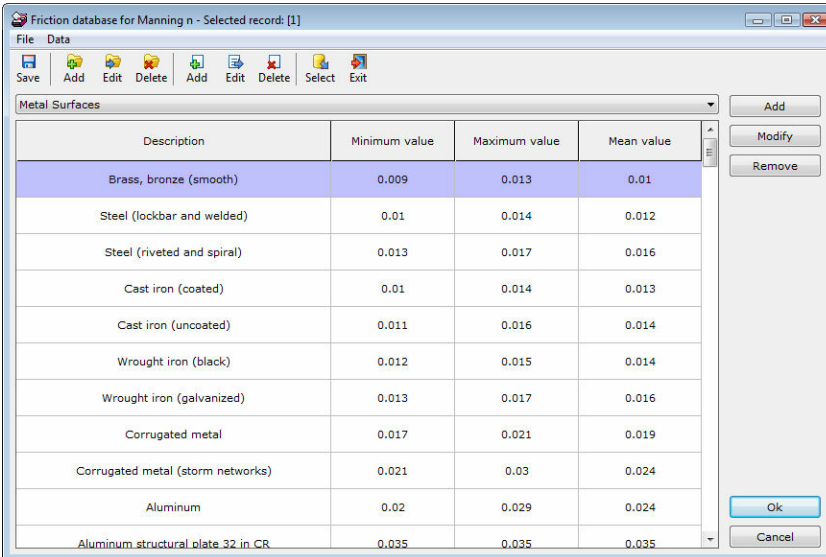
VII

7 Databases

7.1 Friction database

For your convenience, a fully customizable friction database is embedded in the program. The friction database is invoked in various cases within the program. By selecting an appropriate friction record (which is depended on the selected friction formula) and clicking **Ok**, the data is transferred to the corresponding fields. Select **Cancel** to close the database without transferring any data.

You will be asked to confirm any changes you have made to the database when exiting. The changes will be instantly available to other programs using the same database.

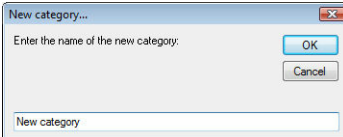


Description	Minimum value	Maximum value	Mean value
Brass, bronze (smooth)	0.009	0.013	0.01
Steel (lockbar and welded)	0.01	0.014	0.012
Steel (riveted and spiral)	0.013	0.017	0.016
Cast iron (coated)	0.01	0.014	0.013
Cast iron (uncoated)	0.011	0.016	0.014
Wrought iron (black)	0.012	0.015	0.014
Wrought iron (galvanized)	0.013	0.017	0.016
Corrugated metal	0.017	0.021	0.019
Corrugated metal (storm networks)	0.021	0.03	0.024
Aluminum	0.02	0.029	0.024
Aluminum structural plate 32 in CR	0.035	0.035	0.035

The database consists of several categories. Usually, the category defines the material of the surface (e.g. Metal surfaces).

To add a new category:

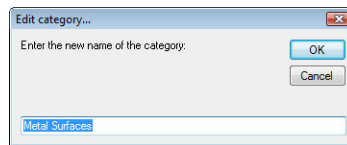
1. Select **Add category** from the **Data** menu.
2. Type the name of the category in the text box. The name of the category must be unique.
3. Select **Ok** to add the category at the end of the list. Select **Cancel** to cancel the procedure.



To modify the name of an existing category:

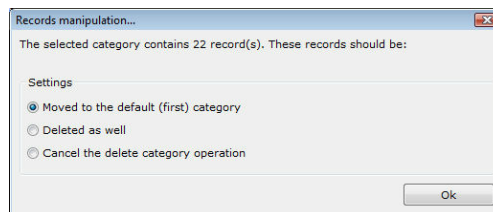
1. Click **Modify** to open the modify category dialog box.
2. Type the name of the category in the text box. The name of the category must be unique.

3. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.



To remove an existing category:

1. Select the category you wish to remove from the drop-down list.
2. Click **Remove** to remove the category. You will be asked to confirm the deletion.
3. Select Yes to proceed with the deletion. Select No to cancel the deletion.
4. If the category contains records, then the following dialog box appears:

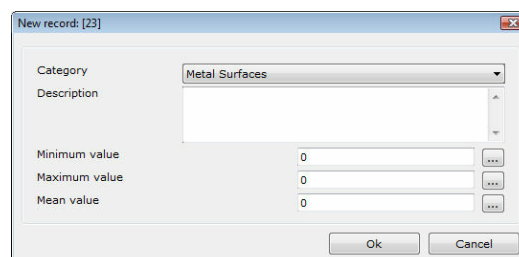


- 4.1. Select the first option to move the records of the category to the default (first category).
- 4.2. Select the second option to delete the records.
- 4.3. Select the third option to cancel the deletion.
5. Click **Ok** to proceed.

NOTE: The database must contain at least one category.

To add a new record:

1. Click **Add** to open the new record dialog box.
2. Select the category of the new record from the drop-down list.
3. Type the description of the record. This field is required.
4. Enter the minimum, maximum and mean value of the friction.
5. Click **Ok** to close the dialog box and add a new record at the end of the list. Click **Cancel** to close the dialog box without making any changes.



NOTE: In case of Manning friction coefficients in natural streams, you can estimate the values based on several characteristics of the stream. Click on the buttons with the ellipses (...) next to the text boxes to invoke the following dialog box:

Estimate Manning for natural streams...

Estimate minimum Manning friction coefficient value.

Data

Material involved: Earth

Degree of irregularity: Smooth

Cross section variations: Gradual

Obstructions effect: Negligible

Vegetation: Low

Degree of meandering: Minor

Results

Manning friction coefficient value: 0.0250

Ok Cancel

Make the appropriate selections. Click **Ok** to close the dialog box and transfer the data to the corresponding text box. Click **Cancel** to close the dialog box without transferring any data.

To modify an existing record:

1. Click **Modify** to open the modify record dialog box.
2. Make the appropriate changes.
3. Click **Ok** to save the changes and close the dialog box. Click **Cancel** to close the dialog box without saving the changes.

Change record: [4]

Category: Metal Surfaces

Description: Cast iron (coated)

Minimum value: 0.01

Maximum value: 0.014

Mean value: 0.013

Ok Cancel

To remove an existing record:

1. Select the record you wish to remove.
2. Click **Remove** to remove the record. You will be asked to confirm the deletion.
3. Select Yes to proceed with the deletion. Select No to cancel the deletion.

7.2 Manning friction coefficients

Surface / Material	Mean Value
Aluminum	0.024
Asbestos cement	0.013
Asphalt ditch	0.016
Asphalt pavement	0.016
Asphalt smooth	0.013
Asphalted cast iron	0.012
Natural ground	0.020
Best concrete	0.010
Brick in mortar	0.015

Brick sewer	0.015
Cast iron	0.012
CMP	0.024
Concrete	0.013
PVC	0.010
Centrifugal spun	0.013
Concrete (steel forms)	0.011
Concrete (wood forms)	0.015
Concrete gutter (broom finish)	0.016
Concrete gutter (troweled finish)	0.012
Copper	0.011
Fiber glass roving	0.011
Gravel riprap (D=25)	0.033
Gravel riprap (D=50)	0.041
Grouted riprap	0.030
Natural stream (clean)	0.030
Natural stream (stone)	0.050
Natural stream (weedy)	0.035

7.3 Bazin friction coefficients

Surface / Material	Max value	Min value	Mean value
Rough concrete	0.5	0.4	0.46
Smooth concrete	0.08	0.04	0.06
Brick in mortar	0.018	0.014	0.016
Sewer pipes (Greek regulations 696/74)	0.25	0.25	0.25
Storm pipes (Greek regulations 696/74)	0.46	0.46	0.46

7.4 Hazen - Williams friction coefficients

Surface / Material	Mean value
Asbestos cement	140
Asphalted cast iron	130
Best concrete	150
Centrifugal spun	135
Concrete (wood forms)	120
Concrete (steel forms)	140
Copper	135
Ductile iron	130
Galvanized iron	120

Surface / Material	Mean value
Glass	140
PVC	150
Riveted steel (new, rough)	80
Riveted steel (new, smooth)	110
Steel	120
Wood (new)	140

7.5 Darcy - Weisbach friction coefficients

Surface / Material	Mean value (mm)
Aluminum	0.300
Asbestos cement	0.002
Asphalted cast iron	0.120
Best concrete	0.366
Brick in mortar	0.610
Sewer brick	0.610
CMP	0.305
Concrete	0.122
Centrifugal spun	0.366
Concrete (steel forms)	1.829
Concrete (wood forms)	0.610
Copper	0.002
Galvanized steel	1.520
Glass	0.001
PVC	0.122
HDPE	0.150

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